130596 Committee Item No 2 Board Item No.		
COMMITTEE/BOARD OF SUPERVISORS AGENDA PACKET CONTENTS LIST		
Government Audit and Oversight Date: June13, 2013		
rd Mation		
Motion Resolution Ordinance Legislative Digest Budget and Legislative Analyst Report Legislative Analyst Report Youth Commission Report Introduction Form Department/Agency Cover Letter and/or Report MOU Grant Information Form Grant Budget Subcontract Budget Contract/Agreement Form 126 – Ethics Commission Award Letter Application Public Correspondence		
(Use back side if additional space is needed)		

**Date** June 6, 2013

Date

Completed by: Andrea Ausberry

Completed by:\_\_



## **Introduction Form**

By a Member of the Board of Supervisors or the Mayor

I hereby submit the following item for introduction (select only one):	or meeting date
☐ 1. For reference to Committee.	
An ordinance, resolution, motion, or charter amendment.	
2. Request for next printed agenda without reference to Committee.	
	· · · · · · · · · · · · · · · · · · ·
4. Request for letter beginning "Supervisor	inquires"
☐ 5. City Attorney request.	
☐ 6. Call File No. from Committee.	
7. Budget Analyst request (attach written motion).	
8. Substitute Legislation File No.	
9. Request for Closed Session (attach written motion).	
☐ 10. Board to Sit as A Committee of the Whole.	
11. Question(s) submitted for Mayoral Appearance before the BOS on	
Please check the appropriate boxes. The proposed legislation should be forwarded to the  Small Business Commission  Youth Commission  Ethics  Planning Commission  Building Inspection Com	Commission
Note: For the Imperative Agenda (a resolution not on the printed agenda), use a Impe	
ponsor(s):	
Campos	·
Subject:	
Peformance Audit of the San Francisco Housing Authority	
Γhe text is listed below or attached:	
I request a hearing on the San Francisco Budget and Legislative Analyst's June 3, 2013 Performancisco Housing Authority.	rformance Audit of the San
Signature of Sponsoring Supervisor:	anf
For Clerk's Use Only:	

130596

Time stamp