

File No. 140776

Committee Item No. 2

Board Item No. _____

COMMITTEE/BOARD OF SUPERVISORS

AGENDA PACKET CONTENTS LIST

Committee: Land Use and Economic Development Date July 29, 2014

Board of Supervisors Meeting Date _____

Cmte Board

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Completed by: Andrea Ausberry Date July 24, 2014

Completed by: _____ Date _____

1 [Police Code - Regulating Mechanical Amusement Devices and Arcades]

2

3 **Ordinance amending the Police Code to reduce restrictions on the location of, and**
4 **lessen permitting requirements for, mechanical amusement devices and arcades, and**
5 **remove obsolete Code provisions; and making environmental findings.**

6 **NOTE:** **Unchanged Code text and uncodified text** are in plain Arial font.
7 **Additions to Codes** are in *single-underline italics Times New Roman font*.
8 **Deletions to Codes** are in *strikethrough italics Times New Roman font*.
9 **Board amendment additions** are in double-underlined Arial font.
10 **Board amendment deletions** are in ~~strikethrough Arial font~~.
11 **Asterisks (* * * *)** indicate the omission of unchanged Code
12 subsections or parts of tables.

13 Be it ordained by the People of the City and County of San Francisco:

14 Section 1. Findings.

15 (a) The Planning Department has determined that the actions contemplated in this
16 ordinance comply with the California Environmental Quality Act (California Public Resources
17 Code Sections 21000 et seq.). Said determination is on file with the Clerk of the Board of
18 Supervisors in File No. 140776 and is incorporated herein by reference.

19 (b) It is hereby declared to be City policy to regulate reasonable and orderly public
20 access for patrons wishing to play mechanical amusement devices, including video game
21 machines, while at the same time protecting the health, safety and welfare of the general
22 public.

23 Section 2. Article 15 of the Police Code is hereby amended by revising existing
24 Sections 1036 through 1036.34 (including deleting existing Sections 1036.6, 1036.7, 1036.11,
25

1 1036.23, 1036.26, 1036.29, 1036.30, 1036.31-1, 1036.33, 1036.34, and 1036.35, and re-
2 numbering the remaining sections as Sections 1036 through 1036.25), to read as follows:

3 **SEC. 1036. DEFINITIONS.**

4 As used in Sections 1036 through 1036.24, inclusivethis Article, the following words shall
5 have the following respective meanings:

6 "Accessory Ancillary Use" shall mean the operation of ~~one~~1 to 10 mechanical
7 amusement devices on premises wherein another business operates.

8 "Arcade" shall mean any premises where 11 or more mechanical amusement devices
9 are operated.

10 "Bar" shall mean a retail use which provides on-site alcoholic beverage sales for drinking on
11 the premises where no person under 21 years of age is admitted and which has a California
12 Department of Alcoholic Beverage Control license type 42, 48, or 61.

13 "City" shall mean the City and County of San Francisco.

14 "Director" shall mean the Executive Director of the Entertainment Commission or individual(s)
15 designated by the Director to act on his or her behalf.

16 "Mechanical amusement device" shall mean any machine or device, with or without a
17 video screen or display, which, upon the insertion of a coin, slug or token in any slot or
18 receptacle attached to said machine or connected therewith, operates or which may be
19 operated for use as a game, contest or amusement or which may be used for any such game,
20 contest or amusement and which does not contain a pay-off device for the return of slugs,
21 money, coins, checks, tokens or merchandise. A mechanical amusement device shall not include
22 any game or device that is unlawful under the Municipal Code or under Chapter 10 of Title 9 of the
23 California Penal Code.

24 "Owner or operator of a mechanical amusement device" shall mean:
25

1 (a) Any owner of such mechanical amusement device who operates or permits
2 the same to be played or operated in his place of business or in any commercial place under
3 his control or who installs or maintains the same in any commercial place where the same can
4 be played or operated by persons in or about said place;

5 (b) The persons in whose place of business any such mechanical amusement
6 device is placed for the use, amusement, patronage or recreation of the public or of persons
7 in or about said place.

8 "Permittee." The Person to whom a permit has been issued under Sections 1036 through
9 1036.24, inclusive.

10 "Person" shall mean any individual, corporation, association, syndicate, joint stock
11 company, partnership, club, ~~Massachusetts business or common law trust~~, society, or any other
12 entity, or individual.

13 "Public retail floor space" shall mean that portion of the premises to which the public is
14 allowed access.

15 "Street" shall mean any street, alley, way, boulevard, or road, either public or private,
16 that is used or to be used for ingress or egress.

17 ~~"Video game machine" shall mean any mechanical amusement device, as defined in this~~
18 ~~Section, which is characterized by the use of cathode ray tube display.~~

19 **SEC. 1036.1. REQUIREMENTS FOR MACHINES.**

20 (a) Every mechanical amusement device shall have a seal or tag permanently
21 attached thereto showing ~~the serial number of the mechanical amusement device, a label or decal~~
22 ~~stating~~ the name, address and telephone number of the owner of the mechanical amusement
23 device, and, in addition thereto, if wired for electricity, ~~a label indicating the name and address of~~
24 ~~the manufacturer and~~ the voltage and current necessary for the proper operation of said
25 mechanical amusement device.

1 ~~Each portable mechanical amusement device wired for electricity shall be equipped with not~~
2 ~~more than six feet of electric cord of a type approved by the Department of Electricity, and shall be~~
3 ~~connected to a convenience plug receptacle adjacent to said mechanical amusement device.~~

4 (b) Where it is necessary to install electric wiring to said mechanical amusement
5 device location, said wiring shall be installed by a registered electrical contractor in
6 accordance with the provisions of the San Francisco Electrical Code Article 1, Chapter III, Part II,
7 of the San Francisco Municipal Code.

8 **SEC. 1036.2. ~~UNLAWFUL ACTS~~ – PERMIT REQUIREMENTS AND EXCEPTIONS.**

9 (a) Nothing in Sections 1036 to 1036.3424, inclusive, shall be construed to authorize
10 or permit either the use or operation of any gambling device whatsoever, including games of
11 chance prohibited under Article 3, or of any mechanism that has been judicially determined to be
12 a gambling device in any way contrary to law, or to authorize or permit any other conduct
13 otherwise unlawful. Nothing in this Section 1036.2 shall preclude an award of a free game or
14 games upon a mechanical amusement device.

15 (b) Permit Required.

16 (1) It shall be unlawful for any person to install, operate or maintain to be
17 operated ~~any mechanical amusement device~~ in the City and County of San Francisco the following
18 without first having obtained a permit in writing to do so from the Entertainment Commission:

19 (A) an Arcade; or

20 (B) 2 to 10 mechanical amusement devices as an Ancillary Use in a Bar.

21 Accordingly, an Ancillary Use consisting of either one mechanical amusement device in
22 a Bar or up to 10 mechanical amusement devices operated on a premises that is not a Bar does not
23 require a permit.

1 (2) It shall be unlawful for any person to install, operate or maintain to be operated an
2 Arcade or Ancillary Use for which a permit has been granted (A) after the permit has been revoked or
3 is otherwise invalid or (B) for any period of time during which the permit has been suspended.

4 (3) Any premises where a mechanical amusement device permit is sought must conform
5 to all City ordinances, including but not limited to health, safety, zoning, fire and building ordinances.

6 (c) The provisions of Sections 1036 to 1036.24~~34~~, inclusive, shall not be construed to
7 apply to mechanical amusement devices installed, operated or maintained in private
8 residences or businesses intended for free use solely by the residents or employees at those
9 locations.

10 (d) The provisions of Sections 1036 to 1036.24, inclusive, shall not apply to (1) any machine or
11 mechanical amusement device which, in return for the coin deposited in said mechanical amusement
12 device, will deliver the equivalent value of said coin in merchandise; provided, that no prize, reward,
13 bonus or other thing of value is delivered with said merchandise, or (2) coin-operated billiard, pool or
14 combination tables, which are subject to the licensing provisions of this Code in accordance with
15 Sections 1037 to 1037.3, inclusive, and Sections 510 and 510.1.

16 (e) The provisions of Sections 1036 to 1036.24, inclusive, shall not apply to the Recreation and
17 Park Commission, which shall have exclusive jurisdiction to determine whether and under what
18 conditions mechanical amusement devices may be placed on property under its jurisdiction.

19 **SEC. 1036.3. APPLICATION FOR PERMIT.**

20 Application for ~~said~~ a mechanical amusement device permit required under Subsection (b) of
21 Section 1036.2 shall be made to the Entertainment Commission on forms provided by the
22 Entertainment Commission, shall be signed by the applicant and be accompanied by payment
23 of the filing fee set forth in Section 2.26 and shall contain the following information in addition to
24 whatever additional information is deemed necessary by the Director or the Entertainment
25 Commission:

1 (a) Name of the applicant.

2 (b) The name and address of any person, other than the applicant, who holds any
3 right, title or interest in or to each mechanical amusement device for which a permit is sought,
4 and in those instances where such person is other than an individual, there shall be filed with
5 the Entertainment Commission and kept available for public inspection, a statement showing,
6 in the case of a partnership, the names and addresses of the partners; in the case of a
7 corporation, the names and addresses of the majority stockholder(s) and directors and in the
8 case of a business trust, the names of the trustor, trustee, and beneficiary or beneficiaries.

9 (c) ~~Place~~ Where said mechanical amusement device is to be placed, maintained to be
10 operated or operated; and, if said mechanical amusement device or devices are to be placed,
11 maintained to be operated or operated in connection with any other business or calling, the
12 character of said business or calling.

13 ~~(d) A complete description of the type of the mechanical amusement device and the manner in~~
14 ~~which it is to be placed, maintained to be operated or operated.~~

15 ~~(d) (e)~~ The total maximum number of mechanical amusement devices to be placed,
16 maintained to be operated or operated at the location for which the permit is requested.

17 **SEC. 1036.4. NOTICE OF HEARING.**

18 (a) When an application is filed for a new permit or for an increase in the number of
19 mechanical amusement devices pursuant to Section 1036.3 ~~of this Article~~, the Director
20 Entertainment Commission shall fix a time and place for a public hearing thereon; and the
21 Entertainment Commission shall hold the hearing and determine whether to grant or deny the permit
22 within 45 City business days of the date that the applicant has submitted a complete application under
23 Section 1036.3, except that this 45-day period shall be extended for such period or periods of time that
24 apply under the following circumstances:

1 (1) If the Entertainment Commission finds that an extension of time is necessary to
2 obtain additional information for its review of the application under the standards set forth in Section
3 1036.5, the time period shall be extended for an additional amount of time as the Commission
4 determines appropriate, up to 15 additional days.

5 (2) Upon the applicant's request, the Entertainment Commission shall continue the
6 hearing for an additional period of time to allow the applicant an opportunity to comply with the
7 requirements of Sections 1036 through 1036.24.

8 (3) If the applicant fails to post or maintain notice of the hearing as required by
9 Subsection (b) of this Section 1036.4, the Director shall have the hearing before the Entertainment
10 Commission continued for such period or periods of time that the Director determines necessary for the
11 applicant to comply with the posting requirement, in which case the time period is extended for that
12 additional period or periods of time.

13 (4) If the Director finds that the Entertainment Commission is unable to meet during the
14 45-day time period or any permitted time extension due to emergency circumstances, the time period
15 shall be extended until the Commission is able to meet; the Commission shall consider the matter at the
16 first meeting that it conducts following such circumstances.

17 (b) Not less than 10 days before the date of such hearing, the ~~Entertainment Commission~~
18 applicant shall cause to be posted a notice of such hearing in a conspicuous place on the
19 property in which or on which the mechanical amusement devices are to be operated. Such
20 notice shall set forth the ~~specific~~ type of mechanical amusement devices and the maximum
21 number thereof which the applicant intends to operate. The ~~posting shall be the exclusive~~
22 responsibility of the ~~Entertainment Commission~~, and the applicant shall maintain said notice as
23 posted until after the date of the hearing.

24 (c) If the Commission does not grant or deny the mechanical amusement device permit within
25 the time required by Subsection (a) of this Section 1036.4, including any extensions of time provided for

1 in Subsections (a)(1)-(4), the permit sought by the applicant shall be deemed granted, conditioned on
2 the requirements that the Permittee obtain all required permits from other City departments within nine
3 months in accordance with Subsection (g) of Section 1036.5 and comply with all the requirements of
4 Sections 1036 through 1036.24.

5 **SEC. 1036.5. INVESTIGATIONS. DETERMINATION OF APPLICATION FOR A**
6 **MECHANICAL AMUSEMENT DEVICE PERMIT.**

7 (a) Upon receipt of said an application for a mechanical amusement device permit, the
8 Director Entertainment Commission shall cause to be investigated the statements as set forth in the
9 application promptly transmit a copy of the application, including notice of the hearing date, to the
10 Chief of Police or the Chief's designee, the Director of the Planning Department or the Director's
11 designee, and, for those applications for permits to maintain for operation mechanical amusement
12 devices which are wired for electricity, the Director of the Department of Building Inspection or the
13 Director's designee.

14 (b) If the permit applicant has not obtained all permits required for the operation of the
15 mechanical amusement device(s) from other City departments by the date of the hearing on the
16 application, the Entertainment Commission may grant a conditional permit pending the issuance of the
17 other required City permits; provided, however, the Commission shall take this action only if sufficient
18 information has been provided to allow for adequate evaluation of the application and if grounds for
19 denial, as set forth in Subsection (c), are not present. Any permit conditionally granted by the
20 Entertainment Commission under this Subsection (b) may be appealed to the Board of Appeals. Any
21 such appeal shall be filed within 10 days of the decision of the Entertainment Commission's
22 conditionally granting the permit. No Person may operate an Arcade or Ancillary Use for which a
23 permit has been conditionally granted unless and until the Person has obtained all permits and
24 authorizations required from other City departments.

1 (c) The Entertainment Commission shall grant or conditionally grant a permit for an Arcade or
2 Ancillary Use unless it finds that:

3 (1) The premises or the proposed operation of the Arcade or Ancillary Use does not
4 comply with the health, zoning, fire and safety requirements of the laws of the State of California or
5 City ordinances applicable to the Business;

6 (2) The building, structure, equipment or location of the proposed Arcade or Ancillary
7 Use cannot adequately accommodate the type and volume of pedestrian traffic anticipated;

8 (3) The premises or the proposed operation of the Arcade or Ancillary Use would
9 substantially interfere with the public health, safety and welfare or the peaceful enjoyment of
10 neighboring property;

11 (4) If there is an unresolved citation applicable to the premises that has been issued by
12 a City department, the Entertainment Commission shall not grant the permit without documented
13 authorization from the department that issued the citation; or

14 (5) There has been a previous denial of a permit application or previous suspension or
15 revocation of a mechanical amusement device permit for the same permit applicant within the last 12
16 months, or the specific circumstances surrounding a previous denial, suspension or revocation from
17 more than one year ago warrant denial.

18 (d) If the Chief of Police or the Chief's designee, or the Director of the Department of Building
19 Inspection or the Director's designee, in person at the Entertainment Commission hearing on the
20 permit application or in writing prior to the hearing, objects to the granting of the permit on the basis
21 that the Commission should make one or more of the findings stated in Subsections (c)(1)-(5) above, the
22 Commission may not issue the permit without specifically addressing the objection in writing or on the
23 record, at a Commission meeting, and explaining specifically why the objection does not warrant the
24 finding.

1 (e) The Director shall forward to the Director of the Department of Building Inspection written
2 notice of the conditional granting or denial of said permit if said mechanical amusement device is
3 wired for electricity. The Department of Building Inspection shall promptly respond to requests from
4 permit applicants for inspection of mechanical amusement devices wired for electricity.

5 (f) When the Entertainment Commission grants or conditionally grants a mechanical
6 amusement device permit, the Commission may impose additional reasonable time, place and manner
7 conditions on the permit. In considering whether to impose said conditions, the Commission shall
8 consider where relevant the circumstances surrounding any previous denial of a permit application or
9 previous suspension or revocation of a permit for the same permit applicant or Permittee.

10 (g) If an applicant has been conditionally granted a permit but has not obtained all of the
11 permits required from other City departments within nine months from the date that the Entertainment
12 Commission conditionally granted the permit, the conditionally granted permit shall expire by
13 operation of law and be void. If, during the nine-month period, the Director of the Department of
14 Building Inspection objects to the application for a mechanical amusement device permit on the
15 grounds that the permit does not comply with the San Francisco Building Code or Electrical Code , the
16 applicant shall have the opportunity of correcting such conditions as have been disapproved and if
17 such conditions have been corrected to the satisfaction of the Director of the Department of Building
18 Inspection, the permit may be issued.

19 ~~Any permit to maintain for operation mechanical amusement devices which are wired for~~
20 ~~electricity must have been approved by the Department of Public Works prior to its final issuance by~~
21 ~~the Entertainment Commission. The Director of Public Works shall determine whether the ordinances~~
22 ~~of the City and County of San Francisco and the rules and regulations of said department pertaining to~~
23 ~~such mechanical amusement devices are complied with.~~

24 ~~The Entertainment Commission may grant a permit for the operation of a mechanical~~
25 ~~amusement device conditional upon approval of the Director of the Department of Public Works.~~

1 ~~Any permit for operation of a mechanical amusement device granted by the Entertainment~~
2 ~~Commission conditionally upon the approval of the Director of the Department of Public Works may be~~
3 ~~appealed to the Board of Permit Appeals. Such appeal must be filed within 10 days of the final decision~~
4 ~~of the Entertainment Commission issuing the conditional permit.~~

5 ~~Any permit granted by the Entertainment Commission conditionally upon approval of the~~
6 ~~Director of the Department of Public Works shall expire within six months from the date of the final~~
7 ~~decision of the Entertainment Commission if the Director's approval is not granted. The Entertainment~~
8 ~~Commission shall cause to be forwarded to the Director of Public Works for investigation those~~
9 ~~applications for permits to maintain for operation mechanical amusement devices which are wired for~~
10 ~~electricity.~~

11 **~~SEC. 1036.6. DISAPPROVAL OF APPLICATION—CONDITIONS CORRECTED—APPROVAL.~~**

12 ~~In the event that the application for a mechanical amusement device permit is disapproved by~~
13 ~~the Director of Public Works, the Entertainment Commission shall notify the applicant for said permit~~
14 ~~of such fact. Upon receiving said notice from the Entertainment Commission, the applicant shall have~~
15 ~~the opportunity of correcting such conditions as have been disapproved. This correction shall be made~~
16 ~~within 10 days after receipt of said notice; and, if such conditions have been corrected to the~~
17 ~~satisfaction of the Director of Public Works, the permit may be issued.~~

18 **~~SEC. 1036.7. ISSUANCE OR DENIAL OF PERMIT.~~**

19 ~~If the Entertainment Commission approves the granting of said permit he may issue a permit to~~
20 ~~said applicant, which permit shall be serially numbered and the renewal or continuance thereof shall~~
21 ~~be governed by the provisions of Section 23, Article 1, Part III, of the San Francisco Municipal Code;~~
22 ~~provided, if said mechanical amusement device is wired for electricity, said application for such permit~~
23 ~~shall first be approved by the Director of Public Works. The Entertainment Commission may, in the~~
24 ~~exercise of sound discretion, deny said permit.~~

1 ~~The Entertainment Commission shall cause to be forwarded to the Director of Public Works~~
2 ~~written notice of his granting or denial of said permit if said mechanical amusement device is wired for~~
3 ~~electricity.~~

4 **SEC. 1036.68. CERTAIN MECHANICAL AMUSEMENT GAMBLING DEVICES**
5 **PROHIBITED.**

6 No permit shall be issued to any applicant relating to any mechanical amusement
7 device, ~~which for each coin, slug or token inserted makes available to the player, for actual play, only~~
8 ~~one ball or marble, nor shall any permit be issued to any applicant relating to any mechanical~~
9 ~~amusement device which permits or that is designed or adapted to the insertion of more than one~~
10 ~~coin, slug or token, for the playing of a single complete game; or which permits or is adapted to the~~
11 ~~insertion of additional coins, slugs or tokens during the playing of or before the completion of the game~~
12 ~~for which the original coin, slug or token was inserted in said mechanical amusement device. Nothing~~
13 ~~in this Section is intended to prohibit the insertion of more than one coin for the sole purpose of~~
14 ~~reaching the amount or price required to play the game, and allow the insertion of additional coins,~~
15 ~~slugs or tokens in order to which does not change the odds, grant bonuses, or otherwise affect~~
16 ~~the method of play or the outcome of the game or constitute, result in or enable illegal gambling.~~
17 ~~The Chief of Police or his or her designee may impound any mechanical amusement device being used~~
18 ~~in violation of this Section 1036.6; and, if any court of competent jurisdiction shall determine that said~~
19 ~~mechanical amusement device, or the use or operation thereof, violates or has violated any of said~~
20 ~~laws, ordinances, rules or regulations, said mechanical amusement device shall be forfeited to the City.~~

21 **SEC. 1036.79. PERMIT FORWARDED TO TAX COLLECTOR, LICENSE FEES.**

22 When any permit is issued under the provisions of ~~this Article~~ Sections 1036 through
23 ~~1036.24, inclusive,~~ the Entertainment Commission shall cause such permit to be forwarded to
24 the office of the Tax Collector for delivery to the Permittee upon the payment of the license
25 fees.

1 **SEC. 1036.810. LICENSE FEES.**

2 Every holder of a mechanical amusement device permit shall pay the Tax Collector for
3 each *Arcade or Ancillary Use separate mechanical amusement device which that* the permit
4 authorizes, an annual license fee, on or before March 31, in accordance with the provisions of
5 Section 76.1 of the Business and Tax Regulations Code.

6 ~~**SEC. 1036.11. ELECTRICAL INSPECTION COSTS.**~~

7 ~~*In calculating the fees earned by the Electrical Inspection division of the Department of Public*~~
8 ~~*Works pursuant to the provisions of Section 24 of the Charter of the City and County of San Francisco*~~
9 ~~*a percentage of the license fees derived pursuant to Section 1036.10 of this Article shall be credited to*~~
10 ~~*said division pursuant to the annual determination by the Controller as provided by Section 2.21 of this*~~
11 ~~*Code.*~~

12 **SEC. 1036.912. CONTENTS OF LICENSES.**

13 The Tax Collector shall issue a license for such *Arcade or Ancillary Use mechanical*
14 *amusement device* for which the fee was paid, showing thereon the:

- 15 (a) Name of the *P*permittee;
- 16 (b) Address at which the mechanical amusement device(s) is *or are* to be operated or
17 maintained to be operated;
- 18 (c) The *maximum* number of such mechanical amusement devices *and the type or kind of*
19 *game, contest or amusement played thereon; and*
- 20 (d) *The Serial* number of the permit and the expiration date of the license.

21 **SEC. 1036.1013. POSTING LICENSE IN PREMISES.**

22 The license shall be permanently and conspicuously posted at the location of the
23 machines in the premises wherein said mechanical amusement devices are to be operated or
24 maintained to be operated, and shall not be removed from said location during the period for
25 which said license was issued.

1 **SEC. 1036.~~1114~~. REMOVAL OR TRANSFER OF LICENSE TO OTHER PREMISES**
2 **PROHIBITED.**

3 Nothing in Sections 1036 to 1036.~~2434~~, inclusive, shall permit the removing or
4 transferring of the license to any other premises other than those for which the license was
5 originally issued.

6 **SEC. 1036.~~1215~~. NO PRORATING OR REFUNDING OF LICENSE FEE.**

7 License fees paid under the provisions of Sections 1036.~~89~~ shall not be prorated or
8 refunded.

9 **SEC. 1036.~~1316~~. LICENSE FEE PAID BY OWNER OR OPERATOR.**

10 When any one of the persons mentioned in subdivisions (a) and (b) under the definition
11 of the term "Owner and Operator of a Mechanical Amusement Device" in Section 1036 obtains
12 a permit and pays a license fee for the maintenance or operation of said mechanical
13 amusement device, the said permit and license fee shall cover each of the persons mentioned
14 in said subdivisions (a) and (b).

15 **SEC. 1036.~~1417~~. RENEWAL OF LICENSE.**

16 Licenses for mechanical amusement devices shall be renewed as set forth in Sections
17 2.8 and 2.10 of this Code.

18 **SEC. 1036.~~1518~~. PROCEDURE WHERE NO CURRENT PERMIT OR LICENSE.**

19 (a) If any ~~Arcade or Ancillary Use requiring a permit mechanical amusement device is placed,~~
20 installed, operated or maintained to be operated without a current ~~and valid permit license,~~ the
21 Director may impose administrative penalties and seek civil penalties against the owner or operator of
22 the mechanical amusement device(s) in accordance with the procedures set forth in Section 1060.25.
23 Chief of Police shall immediately cause same to be impounded and shall not release said mechanical
24 amusement device until a penalty equal to the filing fee for mechanical amusement devices currently in
25

1 ~~effect plus \$25 for each mechanical amusement device impounded has been paid to the Police~~
2 ~~Department.~~

3 ~~Mechanical amusement devices impounded under the provisions of this Section shall be held for~~
4 ~~a period of 90 days and if not redeemed within such period shall be destroyed or otherwise disposed by~~
5 ~~the Chief of Police. Mechanical amusement devices impounded under the provisions of this Section and~~
6 ~~subsequently released as set forth in this Section shall not be placed, operated or maintained to be~~
7 ~~operated without obtaining a mechanical amusement device permit and paying the current license fee.~~

8 (b) The Entertainment Commission may suspend or revoke any permit issued under Section
9 1036.5 if the Permittee has an expired license and/or has failed to pay the annual license fee to the Tax
10 Collector required under Section 1036.8.

11 (c) The remedies specified in this Section 1036.15 shall not preclude any other remedies
12 available under state or local law.

13 **SEC. 1036.1619. SUSPENSION, REVOCATION OR REINSTATEMENT OF A PERMIT,**
14 **PROCEDURE FOR.**

15 ~~—When the Entertainment Commission shall determine that the permittee or any of the~~
16 ~~permittee's servants, agents or employees, in the use, operation or maintenance of any such mechanical~~
17 ~~amusement device or in the use, operation or maintenance of the premises is violating or attempting to~~
18 ~~violate any law of the State of California or any ordinance of the City and County of San Francisco or~~
19 ~~the rules and regulations of any department thereof concerned or that the permittee has failed to take~~
20 ~~adequate security measures to prevent patrons, on or about the premises, from violating any of the~~
21 ~~above laws; or, if in the opinion of the Entertainment Commission, it is deemed necessary for the~~
22 ~~protection of the health, safety and welfare of the public, the Entertainment Commission, after written~~
23 ~~notice to the permittee, shall have the power to suspend and, after due and proper hearing, shall have~~
24 ~~the power to revoke, any permit issued under the provisions of Sections 1036 to 1036.34, inclusive.~~
25

1 Mechanical amusement device permits may be suspended or revoked by the Entertainment
2 Commission and the Director in accordance with the standards and procedures set forth in Sections
3 1060.20 through 1060.20.4, inclusive. The Entertainment Commission shall cause to be
4 forwarded to the Tax Collector, and, if said mechanical amusement device is wired for
5 electricity, to the Director of the Department of Building Inspection Public Works, written notice of
6 any revocation, suspension or reinstatement of any permit herein provided for.

7 **SEC. 1036.1720. RULES AND REGULATIONS TO BE ADOPTED.**

8 The Chief of Police, Entertainment Commission and the Director of Public Works, after
9 public hearing thereon, ~~are authorized to may~~ adopt, promulgate and enforce such rules and
10 regulations regarding mechanical amusement devices as will enable the Police Department,
11 Entertainment Commission and the Department of Building Inspection Public Works to enforce
12 and carry out the meaning and intent of Sections 1036 to 1036.2434, inclusive.

13 **SEC. 1036.1821. ASCERTAINMENT OF COMPLIANCE WITH ALL LAWS, ETC. –**
14 **INSPECTION THEREFOR.**

15 It shall be the duty of the Entertainment Commission Chief of Police to ascertain that all
16 laws of the State of California, the provisions of Sections 1036 to 1036.2434, inclusive, all City
17 ordinances ~~of the City and County of San Francisco~~, and the rules and regulations of any
18 departments thereof ~~concerned~~, pertaining to mechanical amusement devices are strictly
19 complied with, ~~and~~ For that purpose, the owner or operator of an Arcade or Ancillary Use shall
20 provide representatives of the Entertainment Commission and the Police Department, and, if said
21 mechanical amusement device is wired for electricity, the representatives of the Department
22 of Building Inspection, Public Works, shall access have access to inspect any mechanical
23 amusement device during any time mutually agreed upon by the City and the owner or operator or, if
24 such time cannot be agreed upon, during any hours that the business open to the public at any and all
25

1 *times, and the same shall be inspected by each of said departments as often as may be deemed*
2 *necessary.*

3 **SEC. 1036.1922. WHEN DEEMED A PUBLIC NUISANCE – PROCEDURE THEREON.**

4 Any mechanical amusement device operated or maintained to be operated in violation
5 of any law of the State of California or of Sections 1036 to 1036.2434, inclusive, or any *City*
6 ordinances *of the City and County of San Francisco* or the rules and regulations of any state or
7 municipal departments thereof *concerned* shall be deemed to be a public nuisance, and any
8 such mechanical amusement device so operated or maintained to be operated *shall may* be
9 impounded by the Chief of Police *or his or her designee*; and, if any court of competent
10 jurisdiction shall determine that said mechanical amusement device, or the use or operation
11 thereof, violates or has violated any of said laws, ordinances, rules or regulations, said
12 mechanical amusement device shall be *forfeited to the City confiscated by said Chief of Police;*
13 *but, if said mechanical amusement device is one which may be legally operated under the provisions of*
14 *Sections 1036 to 1036.34, inclusive, of this Article and is seized for the failure of the owner or operator*
15 *thereof to obtain the necessary permit or to pay the necessary license fee for the maintenance or*
16 *operation of said mechanical amusement device, said mechanical amusement device shall be dealt with*
17 *as provided in Section 1036.18 of this Article.*

18 **~~SEC. 1036.23. MACHINES EXCEPTED FROM PROVISION HEREOF.~~**

19 *The provisions of Sections 1036 to 1036.34, inclusive, shall not apply to any machine or*
20 *mechanical amusement device which, in return for the coin deposited in said mechanical amusement*
21 *device, will deliver the equivalent value of said coin in merchandise; provided, that no prize, reward,*
22 *bonus or other thing of value is delivered with said merchandise.*

23 **SEC. 1036.2024. PENALTIES.**

24 *Violations of Sections 1036 through 1036.24, inclusive, shall be subject to the provisions for*
25 *criminal, administrative, civil penalties set forth in Section 1060.25, in addition to the permit*

1 suspension and revocation provisions set forth in Section 1036.16. Any person who violat~~ing~~es any
2 of the provisions of Sections 1036 to 1036.~~24~~34, inclusive, more than once or who violates
3 Section 1036.6, shall ~~may~~ be guilty of a misdemeanor and, in addition to such other penalties as are
4 provided by law, shall have his permit or permits revoked by the Entertainment Commission and shall
5 be precluded from procuring any further permits for a mechanical amusement device. ~~When, in~~
6 ~~the opinion of the Entertainment Commission, any mechanical amusement device is being used or~~
7 ~~operated in violation of any section of any article relating to the operation of mechanical amusement~~
8 ~~devices, the Entertainment Commission shall in its discretion have the power to revoke the permit for~~
9 ~~such mechanical amusement device. Any person who knowingly and willingly furnishes a mechanical~~
10 ~~amusement device to any permittee, which device violates any of the provisions of Sections 1036 to~~
11 ~~1036.34, inclusive, of this Article shall henceforth in the discretion of the Entertainment Commission be~~
12 ~~precluded from furnishing any mechanical amusement device or devices to any permittee in the City~~
13 ~~and County of San Francisco.~~

14 **SEC. 1036.~~21~~25. PERMIT AND LICENSE REQUIRED NOTWITHSTANDING ANY OTHER**
15 **PROVISION OF CODE.**

16 The issuance of a permit or license under the provisions of Sections 1036 to
17 1036.~~24~~34, inclusive, shall not exempt the permittee or licensee, ~~notwithstanding any section of~~
18 ~~the San Francisco Municipal Code or any section of any ordinance of the City and County of San~~
19 ~~Francisco making any section or sections thereof inapplicable,~~ from the any other provisions of the
20 San Francisco Municipal Code or any City ordinance or ordinances ~~of the City and County of San~~
21 ~~Francisco~~ requiring a permit or license.

22 **~~SEC. 1036.26. PARTIAL REPEAL.~~**

23 ~~Any and all ordinances, or parts thereof, in conflict with the provisions of Sections 1036 to~~
24 ~~1036.34, inclusive, are hereby repealed but only to such extent as conflict may exist.~~

25 **SEC. 1036.~~22~~28. SAVING CLAUSE – NONWAIVER OF DEBTS DUE AND UNPAID.**

1 If any section, subsection, subdivision, paragraph, sentence, clause or phrase of
2 Sections 1036 to 1036.2434, inclusive, is for any reason held to be *invalid or unconstitutional by*
3 *a decision of any court of competent jurisdiction unconstitutional*, such decisions shall not affect the
4 validity of the remaining portions of Sections 1036 to 1036.2434, inclusive. The Board of
5 Supervisors hereby declares that it would have *passed enacted* Sections 1036 to 1036.2434,
6 inclusive, and each *and every* section, subsection, *subdivision, paragraph,* sentence, clause, *and*
7 *phrase, and word not declared invalid or unconstitutional without regard to whether any other portion*
8 *of said sections would be subsequently declared invalid or unconstitutional. thereof, irrespective of the*
9 *fact that any one or more other sections, subsections, subdivisions, paragraphs, sentences, clauses or*
10 *phrases be declared unconstitutional.*

11 The enactment of Sections 1036 to 1036.2434, inclusive, shall not in any manner be
12 construed as a waiver of any license or permit fees or any other fees or money due and
13 unpaid under the provisions of any section of the *San Francisco* Municipal Code or any *City*
14 ordinance *of the City and County of San Francisco.*

15 **~~SEC. 1036.29. BILLIARD AND POOL TABLES EXCEPTED.~~**

16 ~~Sections 1036 through 1036.34, inclusive, of this Code shall not apply to coin-operated billiard,~~
17 ~~pool or combination tables. All such tables are subject to the licensing provisions of this Code in~~
18 ~~accordance with Sections 1037 to 1037.3, inclusive, and Sections 510 and 510.1.~~

19 **~~SEC. 1036.30. PURPOSE AND FINDINGS.~~**

20 ~~The Board of Supervisors of the City and County of San Francisco hereby finds and declares~~
21 ~~as follows:~~

22 ~~(a) The number of video game machines is rapidly increasing in the City and County of San~~
23 ~~Francisco. Between January 1, 1982 and March 31, 1982, the Police Department issued 81 permits for~~
24 ~~mechanical amusement devices covering a total of 493 machines, approximately 90 percent of which~~
25

1 ~~were video game machines. Currently, there are approximately 48 applications pending for mechanical~~
2 ~~amusement device permits for an additional 178 video game machines.~~

3 ~~(b) As the number of video game machines has increased, public concern has grown with~~
4 ~~respect to the location of these machines, the number of machines permitted at any given location,~~
5 ~~creation of street and sidewalk congestion where these machines are concentrated, accessibility to the~~
6 ~~machines by minors during school hours, and the occurrence of public disturbances and petty crimes in~~
7 ~~the vicinity of these machines.~~

8 ~~(c) It is hereby declared to be the policy of the Board of Supervisors to regulate reasonable~~
9 ~~and orderly public access for patrons wishing to play video game machines, while at the same time~~
10 ~~protecting the health, safety and welfare of the general public, both on the premises and in the vicinity~~
11 ~~of the premises where video games are located.~~

12 **SEC. 1036.2331. MECHANICAL AMUSEMENT DEVICES; LOCATION.**

13 (a) **Prohibited.** It shall be unlawful for any owner or operator of a mechanical
14 amusement device to cause, permit or allow same to be located, operated or maintained to be
15 operated, and the Entertainment Commission may not issue a permit for said devices, *in the*
16 *following areas:*

17 ~~(1) Within a building which has a public entrance which is located within 300 feet of the~~
18 ~~nearest street entrance to or exit from any public playground or public or private school of elementary~~
19 ~~or high school grades; said 300 feet to be measured from said entrance or exit in the most direct line or~~
20 ~~route which may be walked, legally or not, on, along or across said street or streets adjacent said~~
21 ~~public playground or public or private school of elementary or high school grades; provided, however,~~
22 ~~that this Section is not intended to prevent the placement of mechanical amusement devices on the~~
23 ~~premises of public or private schools of elementary or high school grades.~~

24 ~~(2) Within~~ any area of the City and County of San Francisco zoned exclusively for
25 residential use, as defined in Sections 790.88 and 890.88 of the Part II, Chapter II (City Planning

Code ~~or any successor legislation~~ of the Municipal Code. The restrictions set forth in this Subsection (a) shall not apply (1) in such areas as may be designated by resolution of the Board of Supervisors, or (2) to nonprofit religious institutions, schools, hospitals, convalescent and nursing homes and nonprofit community centers.

~~—(3) In any service station or automobile repair garage in areas zoned for neighborhood commercial or community business use as defined in Part II, Chapter II (City Planning Code) of the Municipal Code.~~

(b) **Ancillary Use: One Through Ten Mechanical Amusement Devices Allowed.**

Subject to the permit requirements set forth above in Section 1036.3 and except where prohibited by Subsection (a) ~~of this Section 1036.23 or by the Planning Code~~, an owner or operator of a mechanical amusement device or devices may cause, permit or allow same to be located, operated or maintained to be operated within any area of the City ~~and County of San Francisco~~ one through ten mechanical amusement devices as an Accessory Ancillary Use, subject to the restrictions of this subsection.

~~—The maximum number of mechanical amusement devices allowed in each premises shall be determined by the number of square feet of enclosed public retail floor space on a single floor under a single management as follows:~~

<i>Square Feet</i>	<i>Maximum Number of MADs</i>
<i>0-300</i>	<i>0</i>
<i>301-1000</i>	<i>2</i>
<i>1001-1500</i>	<i>3</i>
<i>1501-2000</i>	<i>4</i>
<i>2001-2500</i>	<i>5</i>

1	2501-3000	6
2	3001-3500	7
3	3501-4000	8
4	4001-4500	9
5	4501 or more	10

7
8 (c) **Arcades: Eleven or More Mechanical Amusement Devices Allowed.** Subject to
9 the permit requirements set forth above in Section 1036.3 *and except where prohibited by*
10 *Subsection (a) of this Section 1036.23 or by the Planning Code*, the owner or operator of
11 mechanical amusement devices may operate an arcade *except in those areas prohibited in*
12 *Subsection (a) and in those areas zoned exclusively for neighborhood-commercial or community*
13 *business use.*

14 (d) ~~Exceptions. The limitations and restrictions set forth in Subsections (a) and (b) above, shall~~
15 ~~not apply in the following instances:~~

16 ~~(1) Where the application is for mechanical amusement devices in an industrial zone or in the~~
17 ~~area bounded on the west by Van Ness Avenue, on the south by North Point Street and on the east and~~
18 ~~north by San Francisco Bay, or such similar areas as may be designated by resolution of the Board of~~
19 ~~Supervisors from time to time.~~

20 ~~(2) Where a public or private school requests authorization from the Entertainment~~
21 ~~Commission for a permit to place mechanical amusement devices on premises under the jurisdiction of~~
22 ~~said public or private school and intended for the use of students and staff of said school.~~

23 ~~(3) Premises upon which the California Department of Alcoholic Beverage Control has~~
24 ~~authorized on sale consumption of alcoholic beverages, provided that the premises or operations may~~
25 ~~not lawfully allow minors thereon.~~

1 — ~~(4) Bowling alleys, except that there shall be no more than two mechanical amusement~~
2 ~~devices for each bowling lane. The mechanical amusement devices in bowling alleys shall not be~~
3 ~~separately accessible from the street.~~

4 — ~~(5) Billiard parlors.~~

5 — ~~(6) Tourist hotels of more than 25 guest rooms; provided, however, that the mechanical~~
6 ~~amusement devices be intended for use of guests only and provided further that the mechanical~~
7 ~~amusement devices be neither accessible to the public except by passing the front desk nor visible from~~
8 ~~the street.~~

9 — ~~(7) Theaters, both for performing arts and movies; provided, however, that the mechanical~~
10 ~~amusement devices be located in an area in which only patrons who have paid admission are allowed,~~
11 ~~and that all provisions in the Fire Code respecting the placement of machines be met.~~

12 — ~~(8) Churches, schools, hospitals, convalescent and nursing homes and nonprofit community~~
13 ~~centers (e.g. YMCA); provided, however, that the use of such machines be incidental and subordinate~~
14 ~~to the primary purpose of the institution.~~

15 **SEC. 1036.31-1. ARCADE LOCATION; LIMITATION.**

16 — ~~Notwithstanding the provisions of Section 1036.31, it shall be unlawful for any owner or~~
17 ~~operator of an arcade to cause, permit or allow same to be located, operated or maintained to be~~
18 ~~operated, and the Entertainment Commission may not issue a permit for said arcade, within a building~~
19 ~~which has a public entrance which is located within 1500 feet of the nearest public entrance to or exit~~
20 ~~from any arcade which has a valid permit. Said 1500 feet shall be measured from said entrance or exit~~
21 ~~in the most direct route which may be walked, legally or not, on, along or across the street, streets or~~
22 ~~public rights-of-way adjacent to said arcade.~~

23 **SEC. 1036.2432. ARCADES AND ANCILLARY USE— OPERATING STANDARDS.**

24 (a) Arcades. The following standards and regulations shall apply to the operation and
25 maintenance of Aarcades in the City.

1 (a) (1) All mechanical amusement devices within the premises shall be visible to
2 and supervised by an adult attendant or attendants, age 18 years or older. Said attendant(s)
3 shall be present at all times when the arcade is open to the public.

4 ~~(b) The supervision of the patrons on and about the premises shall be adequate to protect
5 public against conduct of patrons that is detrimental to the public health, safety, and general welfare.~~

6 ~~(c) The permit holder shall be responsible for ensuring that persons under the age of 18
7 years not be allowed to operate mechanical amusement devices during the school year from the day
8 after Labor Day to Memorial Day, Monday through Friday, except legal holidays, between the hours of
9 7:00 a.m. and 3:00 p.m., or between the hours of 10:00 p.m. and 7:00 a.m. on all days preceding
10 school days and between 11:00 p.m. and 7:00 a.m. on all other days unless accompanied by an
11 authorized agent of the School District, parent or legal guardian; provided, however, that premises
12 which have mechanical amusement devices as provided under Section 1036.31(d), Subparagraphs 3, 4,
13 5, 6, 7 and 8 are exempted from the provisions of this subsection.~~

14 ~~(d) Establishments dispensing food services shall provide adequate waste receptacles, which
15 shall be conveniently located in the vicinity of the mechanical amusement devices; arcade premises
16 shall be adequately ventilated and illuminated.~~

17 (e-2) The Permittee permit holder shall comply with security lighting requirements,
18 token-use requirements and such other reasonable requirements determined by the
19 Entertainment Commission to be necessary to minimize danger to the community resulting
20 from the operation of the arcade. These requirements shall be set forth in the permit or, in the
21 event circumstances change, by appropriate amendment to the permit.

22 ~~(f) An arcade may have no more than one mechanical amusement device per 30 square feet
23 of public retail floor space.~~

24 (g3) As a condition for obtaining a permit for mechanical amusement devices,
25 the applicant shall be required to provide a master switch, ~~or~~ switches, or fuse panel readily

1 accessible to the Permittee permit holder, employees or agent of the Permittee permit holder and
2 the Police Department, that can immediately turn off all mechanical amusement devices in the
3 Arcade. The permit shall also specify that the applicant consents to and authorizes the Police
4 Department to turn off all mechanical amusement devices ~~for a period of up to six hours~~ at any
5 time there is a clear and present danger to the public safety.

6 (b) Ancillary Use. The Permittee for an Ancillary Use shall comply with such reasonable
7 requirements as determined by the Entertainment Commission to be necessary to minimize danger to
8 the community resulting from the operation of the mechanical amusement devices. These requirements
9 shall be set forth in the permit or, in the event circumstances change, by appropriate amendment to the
10 permit.

11 **~~SEC. 1036.33. ACCESSORY USES — OPERATING STANDARDS.~~**

12 ~~The following standards and regulations shall apply to the operation and maintenance of all~~
13 ~~premises containing mechanical amusement devices except those premises regulated under Section~~
14 ~~1036.32 of this Code:~~

15 ~~(a) Mechanical amusement devices shall be located in the main body of the premises, not~~
16 ~~separated therefrom by any wall or partition.~~

17 ~~(b) The supervision of the patrons on the premises shall be adequate to ensure that there be no~~
18 ~~conduct that is detrimental to the public health, safety, and general welfare. Where there are five or~~
19 ~~more mechanical amusement devices within the premises, all mechanical amusement devices within~~
20 ~~said premises shall be visible to and supervised by an adult attendant or attendants, age 18 years or~~
21 ~~older. Said attendant(s) shall be present at all times when any mechanical amusement device is being~~
22 ~~operated.~~

23 ~~(c) The permit holder for an Ancillary Use shall comply with such reasonable requirements as~~
24 ~~determined by the Entertainment Commission to be necessary to minimize danger to the community~~
25

1 ~~resulting from the operation of the mechanical amusement devices. These requirements shall be set~~
2 ~~forth in the permit or, in the event circumstances alter, by appropriate amendment to the permit.~~

3 ~~—(d) The permit holder shall be responsible for ensuring that mechanical amusement devices~~
4 ~~be kept turned off during the school year from the day after Labor Day to Memorial Day, Monday~~
5 ~~through Friday, except legal holidays, between the hours of 7:00 a.m. and 3:00 p.m., and between the~~
6 ~~hours of 10:00 p.m. and 7:00 a.m. on all days preceding school days and between 11:00 p.m. and 7:00~~
7 ~~a.m. on all other days; provided, however, that premises which have mechanical amusement devices as~~
8 ~~provided under Section 1036.31(d), subparagraphs 3, 4, 5, 6, 7 and 8 be exempted from the provisions~~
9 ~~of this subsection.~~

10 ~~—(e) Establishments dispensing food services shall provide adequate waste receptacles which~~
11 ~~shall be conveniently located in the vicinity of the mechanical amusement devices.~~

12 **~~SEC. 1036.34. EXCEPTION TO REQUIREMENTS.~~**

13 ~~Notwithstanding the provisions of Section 1036.31 and 1036.31-1, any person who possesses a~~
14 ~~valid permit heretofore issued by the Chief of Police for the ownership, operation and maintenance of~~
15 ~~mechanical amusement devices in accordance with the provisions of Sections 1036 to 1036.29,~~
16 ~~inclusive, may operate those mechanical amusement devices included in said permit upon the premises~~
17 ~~for which said permit to operate was issued until the expiration, revocation or suspension of said~~
18 ~~permit without obtaining a new permit; provided, however, that the permit holder comply with the~~
19 ~~requirements of Sections 1036 to 1036.33, excluding Sections 1036.31 and 1036.31-1, from the~~
20 ~~effective date of this Section; provided further that said permit may not be transferred. The operating~~
21 ~~standards set forth in Section 1036.33 of this Article shall apply to the operation and maintenance of~~
22 ~~all premises containing mechanical amusement devices in those areas zoned exclusively for~~
23 ~~neighborhood commercial or community business use, regardless of the number of mechanical~~
24 ~~amusement devices on the premises.~~

25 **~~SEC. 1036.35. EXEMPTION.~~**

1 ~~Notwithstanding any provisions of Sections 1036 to 1036.34, inclusive, to the contrary, the~~
2 ~~Recreation and Park Commission of the City and County of San Francisco shall have exclusive~~
3 ~~jurisdiction to determine whether and under what conditions mechanical amusement devices may be~~
4 ~~placed on property under its jurisdiction.~~

5 **SECTION 1036.25. UNDERTAKING FOR THE GENERAL WELFARE.**

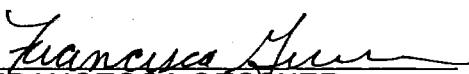
6 In enacting and implementing Sections 1036 through 1036.24, inclusive, the City is assuming an
7 undertaking only to promote the general welfare. It is not assuming, nor is it imposing on its officers
8 and employees, an obligation for breach of which it is liable in money damages to any person who
9 claims that such breach proximately caused injury.

10
11 Section 3. This ordinance does not affect the validity of existing permits for mechanical
12 amusement devices. If an existing Permittee is no longer obligated to maintain a permit under
13 the requirements of this ordinance, the Permittee shall not be required to renew his or her
14 license under Section 1036.14 of the Police Code and the permit shall expire by operation of
15 law. This ordinance shall not in any manner be construed as a waiver of any license or permit
16 fees or any other fees or money due and unpaid under the provisions of any section of the
17 Municipal Code or any City ordinance. This ordinance does not give rise to any claim for a
18 refund of any license or permit fees or any other fees already paid, even if a Permittee is no
19 longer required to maintain a permit under this ordinance as a result of the change in law.

20
21 Section 4. Effective Date. This ordinance shall become effective 30 days after
22 enactment. Enactment occurs when the Mayor signs the ordinance, the Mayor returns the
23 ordinance unsigned or does not sign the ordinance within ten days of receiving it, or the Board
24 of Supervisors overrides the Mayor's veto of the ordinance.

1 Section 5. Scope of Ordinance. In enacting this ordinance, the Board of Supervisors
2 intends to amend only those words, phrases, paragraphs, subsections, sections, articles,
3 numbers, punctuation marks, charts, diagrams, or any other constituent parts of the Municipal
4 Code that are explicitly shown in this ordinance as additions, deletions, Board amendment
5 additions, and Board amendment deletions in accordance with the "Note" that appears under
6 the official title of the ordinance.

7
8 APPROVED AS TO FORM:
9 DENNIS J. HERRERA, City Attorney

10 By: 
11 FRANCESCA GESSNER
12 Deputy City Attorney

13 n:\egana\as2014\1400530\00941890.docx

LEGISLATIVE DIGEST

[Police Code - Regulating Mechanical Amusement Devices and Arcades]

Ordinance amending the Police Code to reduce restrictions on the location of, and lessen permitting requirements for, mechanical amusement devices and arcades, and remove obsolete Code provisions; and making environmental findings.

Existing Law

The Police Code requires a permit from the Entertainment Commission to install, operate or maintain any mechanical amusement device ("MAD") in the City. The Code prohibits the location of such devices (1) within 300 feet of a public playground or a school, (2) within any area of the City zoned exclusively for residential use, and (3) in service stations or automobile repair garages in certain areas of the City, subject to certain exceptions.

For "Accessory Uses," defined as the operation of up to 10 MADs, the Code restricts the number of devices allowed in a premises based on the number of square feet of enclosed public retail floor space. "Arcades," defined as 11 or more MADs, are prohibited in areas zoned exclusively for neighborhood-commercial or community business use.

Amendments to Current Law

The proposed ordinance would reduce the restrictions on the location of, and lessen permitting requirements for, MADs and Arcades as follows:

- A permit would be required only for (1) an Arcade (defined as 11 or more MADs), or (2) two or more MADs located in a Bar. One MAD in a Bar or up to 10 MADs operated in a premises that is not a Bar would not require a permit.
- The limitation on the number of MADs allowed based on the square footage of retail space would be removed.
- The prohibition on Arcades in areas zoned exclusively for neighborhood-commercial or community business use would be removed.

The ordinance would also update the MAD permit application, review, issuance, suspension and revocation procedures, as well as the criminal and administrative penalty provisions, to align them with the standards governing other permits issued by the Entertainment Commission. The ordinance would remove obsolete permit provisions, and clarify that permissible MADs do not include gambling devices or games of chance.

SUBSTITUTED
7/15/2014

FILE NO. 140776

Background Information

The Police Code provisions governing the regulation of MADs and arcades have not been substantively amended since they were enacted in 1982. At that time, the number of video game machines was rapidly increasing in the City, giving rise to public concern regarding the location of these machines, the number of machines permitted at any given location, creation of street and sidewalk congestion where these machines are concentrated, accessibility to the machines by minors during school hours, and the occurrence of public disturbances and petty crimes in the vicinity of these machines. Between January 1, 1982 and March 31, 1982, the Police Department issued 81 permits for MADs covering a total of 493 machines, approximately 90% of which were video game machines.

In the 30-plus years since the Police Code provisions governing MADs were enacted, video games have become readily available through other means, such as on personal mobile devices and home-entertainment systems. Today, there are only two arcades operating in the City permitted by the Entertainment Commission. Older-style arcade games such as pinball machines have become a niche novelty, diminishing public concerns about the secondary effects of such devices in neighborhoods and reducing the need for such stringent restrictions on the location and operation of MADs. Also, since 1982, the Department of Electricity has been eliminated and the Department of Building Inspection has taken over its role, and the Entertainment Commission has been established with permitting authority over MADs. This legislation would bring the MAD permitting process in line with the Entertainment Commission's other permitting practices.

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BOARD of SUPERVISORS



City Hall
Dr. Carlton B. Goodlett Place, Room 244
San Francisco 94102-4689
Tel. No. 554-5184
Fax No. 554-5163
TDD/TTY No. 554-5227

MEMORANDUM

TO: Jocelyn Kane, Executive Director, Entertainment Commission
Greg Suhr, Chief, Police Department

FROM: Andrea Ausberry, Assistant Clerk, Land Use and Economic Development
Committee, Board of Supervisors

DATE: July 23, 2014

SUBJECT: LEGISLATION INTRODUCED

The Board of Supervisors' Land Use and Economic Development Committee has received the following proposed legislation, introduced by Supervisor Breed on July 8, 2014:

File No. 140776

Ordinance amending the Police Code to reduce restrictions on the location of, and lessen permitting requirements for, mechanical amusement devices and arcades, and remove obsolete Code provisions; and making environmental findings.

If you have any additional comments or reports to be included with the file, please forward them to me at the Board of Supervisors, City Hall, Room 244, 1 Dr. Carlton B. Goodlett Place, San Francisco, CA 94102.

c: Crystal Stewart, Entertainment Commission
Christine Fountain, Police Department

BOARD of SUPERVISORS



City Hall
Dr. Carlton B. Goodlett Place, Room 244
San Francisco 94102-4689
Tel. No. 554-5184
Fax No. 554-5163
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MEMORANDUM

TO: Tom Hui, Director, Department of Building Inspection
Sonya Harris, Secretary, Building Inspection Commission

FROM: Andrea Ausberry, Assistant Clerk, Land Use and Economic Development
Committee, Board of Supervisors

DATE: July 23, 2014

SUBJECT: LEGISLATION INTRODUCED

The Board of Supervisors' Land Use and Economic Development Committee has received the following legislation, introduced by Supervisor Breed on July 8, 2014:

File No. 140776

Ordinance amending the Police Code to reduce restrictions on the location of, and lessen permitting requirements for, mechanical amusement devices and arcades, and remove obsolete Code provisions; and making environmental findings.

The proposed ordinance is being transmitted pursuant to Charter Section D3.750-5 for public hearing and recommendation. It is pending before the Land Use & Economic Development Committee and will be scheduled for hearing upon receipt of your response.

Please forward me the Commission's recommendation and reports at the Board of Supervisors, City Hall, Room 244, 1 Dr. Carlton B. Goodlett Place, San Francisco, CA 94102.

c: William Strawn, Department of Building Inspection
Carolyn Jayin, Department of Building Inspection

BOARD of SUPERVISORS



City Hall
Dr. Carlton B. Goodlett Place, Room 244
San Francisco 94102-4689
Tel. No. 554-5184
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TDD/TTY No. 554-5227

MEMORANDUM

TO: Regina Dick-Endrizzi, Director
Small Business Commission, City Hall, Room 448

FROM: Andrea Ausberry, Assistant Clerk, Land Use and Economic Development
Committee, Board of Supervisors

DATE: July 23, 2014

SUBJECT: REFERRAL FROM BOARD OF SUPERVISORS
Land Use and Economic Development Committee

The Board of Supervisors' Land Use and Economic Development Committee has received the following legislation, which is being referred to the Small Business Commission for comment and recommendation. The Commission may provide any response it deems appropriate within 12 days from the date of this referral.

File No. 140776

Ordinance amending the Police Code to reduce restrictions on the location of, and lessen permitting requirements for, mechanical amusement devices and arcades, and remove obsolete Code provisions; and making environmental findings.

Please return this cover sheet with the Commission's response to me at the Board of Supervisors, City Hall, Room 244, 1 Dr. Carlton B. Goodlett Place, San Francisco, CA 94102.

RESPONSE FROM SMALL BUSINESS COMMISSION - Date: _____

No Comment

Recommendation Attached

Chairperson, Small Business Commission

BOARD of SUPERVISORS



City Hall
Dr. Carlton B. Goodlett Place, Room 244
San Francisco 94102-4689
Tel. No. 554-5184
Fax No. 554-5163
TDD/TTY No. 554-5227

d
July 16, 2014

File No. 140776

Sarah Jones
Environmental Review Officer
Planning Department
1650 Mission Street, 4th Floor
San Francisco, CA 94103

Dear Ms. Jones:

On July 8, 2014, Supervisor Breed introduced the following substitute legislation:

File No. 140776

Ordinance amending the Police Code to reduce restrictions on the location of, and lessen permitting requirements for, mechanical amusement devices and arcades, and remove obsolete Code provisions; and making environmental findings.

This legislation is being transmitted to you for environmental review.

Angela Calvillo, Clerk of the Board

A handwritten signature in cursive script, appearing to read "A. Ausberry".

By: Andrea Ausberry, Assistant Clerk
Land Use & Economic Development Committee

Attachment

c: Joy Navarrete, Environmental Planning
Jeanie Poling, Environmental Planning

Not defined as a project under
CEQA Guidelines Sections
15378 and 15060(c)(2) because
it does not result in a physical
change in the environment.

A handwritten signature in cursive script, appearing to read "J. Navarrete".
7/25/14

Blackstone, Cammy

From: Matthew Henri FGW <matt@freegoldwatch.com>
Sent: Monday, February 10, 2014 1:36 PM
To: Blackstone, Cammy
Subject: Fwd: Letter of support.

Matt,

Here is a letter of support:

To whom it may concern,

I am writing this letter to affirm my full support for the Free Gold Watch establishment to be allowed to continue to operate their array of video and pinball machines at their location on 1767 Waller Street.

I am a professional currently employed at UCSF in a position of some import, and I very much enjoy relaxing at Free Gold Watch on occasion after my often very busy days. Furthermore, I have not nor have I ever seen any illicit activities occurring during my visits, and indeed I have made several new friends during these times. And I think it is terrific that these sorts of arcades are making a mild comeback in SF and other Bay Area localities as it can give the younger generation a place to visit beyond just staying at home and playing games on a home system.

Please work with Free Gold Watch to allow them the necessary permits/licenses/etc. that will be required so that they may remain open.

Thank you for your time.

Sincerely,

Jonathan Koolpe



University of California
San Francisco

Division of Experimental Medicine
Department of Medicine, San Francisco General Hospital

Dr. Louise Swainson, PhD
Assistant Professional Researcher
Division of Experimental Medicine

Shipping Address:
1001 Potrero Avenue
Building 3, Sixth Floor, Room 801
San Francisco, CA 94110

Campus Address:
Box 1234
San Francisco, CA 94143-1234

tel: 415.208-8013
fax: 415.208-8091
louise.swainson@ucsf.edu

February 6th, 2014

To whom this may concern,

I am writing in support of Free Gold Watch, located at 1767 Waller St, San Francisco. As a pinball fan I have been a regular customer and visitor at this arcade during the last year and have been delighted to watch the space evolve into what is by far the best location in the city to enjoy my hobby. There is nowhere locally that has a collection of games as expansive, diverse, or well maintained as FGW, and this location has made a tremendous contribution to the community.

FGW has encouraged a friendly and respectful atmosphere where all are welcome, and I have made many friends there. I sincerely hope that FGW will be given permission to remain open and continue to operate with its outstanding collection of games. It would be a sad loss to many people if this were not to be the case.

Please feel free to contact me if you have any questions.

Sincerely,

Dr. Louise Swainson

To whom it may concern,

Free Gold Watch is a terrific resource in the Upper Haight. As a father, I've taken my daughter there to share my love of pinball and arcade games with her. It's great to have a clean, fun, safe space that the whole family can enjoy not far from our house. Losing it would be a tragedy for the community.

Jon Drukman
Corona Heights

Dear City Hall,

As a 10-year resident and homeowner in the Cole Valley/Upper Haight neighborhood, I respectfully urge you not to close or change Free Gold Watch. In a city with increasing tensions over income disparity, real estate development, and a perceived divide between small, local business and Silicon Valley giants, Free Gold Watch represents precisely the type of business San Francisco needs to encourage.

Aside from providing local businesses and organizations with quality screen printing, Free Gold Watch serves as a rare and vital social center for people all over the San Francisco. While I suspect some seedy perceptions of arcades from the 70s and 80s may be bundled up in this complaint against Free Gold Watch, they're unfounded.

Pinball is one of the few affordable, casual, low-commitment social recreation opportunities in the city. Whether you're a tech executive catching the Google Bus just up Stanyan or a homeless kid bumming change on Haight, two quarters grants you equal access to a little entertainment and conversation. Regardless of age, status, income, or race, all it takes is a little pocket change, a set of electronic rules, and simple physics level and balance our stratified city.

As we wait for MUNI, we stare into our phones. At coffee shops we work on our laptops. Bars exclude the young and restaurants exclude the poor. Who does Free Gold Watch exclude? I have met my neighbors, I have watched a small business thrive as others disappear. What justification is there for punishing an enterprise so fundamentally good for the people of San Francisco?

Please free Free Gold Watch from the burden of this complaint.

Sincerely,

Eric Raymond
47 Carl St., San Francisco, CA 94117
(415) 794-7129
eric@ericraymond.com

Hello my name is Nate Robinson and believe it or not Free Gold Watch Pinball Arcade helps me be a better person. Playing pinball is a huge stress reliever and is the only competitive hobby/sport I have ever joined a league in. That isn't completely ruined by people's ego's. Just people doing what they enjoy with others with the same interest. Which builds culture and community that only exists at FGW in SF. Please help us keep the place that keeps are pinball culture alive.

Nate Robinson

To the powers that be:

I wanted to tell you why I think FreeGoldWatch is important. Having recently moved here from Boston, I found myself in a predicament that many 30-somethings who uproot their lives to begin again in another city find themselves in. It is difficult for adults to ingratiate themselves into a community. Arcades have always been a passion of mine, and due to Boston's blue laws, it was incredibly hard to find a community of like-minded individuals with whom I could share my hobby and passion. On my sixth day as a California resident, my wife and I swung by FreeGoldWatch, and was welcomed instantly by Matt and the FreeGoldWatch team. I was able to subsequently join their spring pinball league night, and my sense of San Francisco community has been strengthened immensely due to their efforts with others who love pinball. Without this venue, quite a few passionate people would not have this outlet to express themselves, share ideas and experiences, and undergo communal bonding. We really have FreeGoldWatch to thank for this, and would be at a huge loss without them. Please strongly consider this testimonial, and thank you for your time.

-Russ Sweetser

To whom it may concern,

I have been a member of the SF pinball department league at free gold watch since summer of last year and a regular of the arcade since discovering it one weekend walking around the haight. I am proud to be a part of a happening and scene that for a tech town isnt in cyberspace. I have met new friends and acquaintances i would have never known if not for FGW's existence. All of our lives are richer because of the fun we share playing a game we love. FGW effects all of my fellow league members lives in a deep and positive way and furthermore our communities and lives outside of it. As a city we must also consider FGW's rapidly growing reputation on a national and international pinball community level. And lastly, an actual pinball arcade is a rarity in the 21st century so we must consider FGW something of an endangered species and as a city committed to cultural heritage we must accept the responsibility of preserving it as best we can. I thank you for your time and sincere consideration regarding this matter.

Yours truly,

Anthony Rocco

3018 mission st. Apt 39

SF CA 94110

To Whom it May Concern,

Free Gold Watch is an important part of San Francisco culture. Not only does it enhance the silk screen - shirt and poster culture that is part of the roots of San Francisco it brings back the historic culture of Pinball.

Pinball is a culture not easily found across the country anymore. For San Francisco to have a collection of machines for entertainment and that documents history benefits the cities integrity for a diverse and unique culture.

An establishment such as Free Gold Watch is an important ingredient to this city.

Sincerely,

David Hermanas
2130 Post Street #103
San Francisco, CA 94115

To whom it may concern.

My Name is Donny Gillies and I'm a local SF artist living in West Portal for the past 12 years. FGW has become an upper Haight and SF destination spot for myself and family and friends. I also bring guests from out of town there to check out the print shop and play pinball when ever I can.

Pinball is a fun, safe family pastime and is also something that brings unity amongst the neighborhood and city for people of all race, language and cultures. Pinball at FGW is something that alot of locals can share a common interest with and a great place to bring your family.

That said we should be proud to have a place like this that ads to the vast diversity of our beautify city.

Donny Gillies
SF, CA
02 06 2014

<http://www.dirtydonny.com>
<http://dirtydonnyart.tumblr.com/>
<http://www.dirtydonnyart.blogspot.com>

Hi Matt,

I am writing to express how important FGW has become for me and others who I am friends with. I live around the corner - about a five minute walk.

I moved to the city last year. I didn't know anyone. I participated in a tourney one weekend last year and met Lianna and Mickey. We became friends and they encouraged me to frequent FGW.

Since then I have met well over fifty people through FGW and count 5-10 good friendships as a result including Zac, Richard, Tony, John, Jody, Walther, Lianne and yourself. I get together regularly with people I have met there and have also introduced several of my friends to FGW and they have in turn participated in events such as the recent ladies tournament.

FGW has been instrumental in helping me make smooth transition to a new life and community. I visit several times a week. The friendships I have made and the enjoyment I have and continue to experience there have been very important in my personal growth and development.

I am proud supporter of our local community and contribute significantly to it through my living expenses, personal and entertainment dollars.

Its importance to me and many, many others should not be understated.

Sincerely,

Jay Goldlist

San Francisco, CA 94117
415/422-0411

Supervisor London Breed
District 5
City Hall
1 Dr. Carlton B. Goodlett Place, Room 244
San Francisco, Ca 94102-4689

Dear Supervisor Breed:

I am a longtime resident of the Haight Ashbury. I moved here 14 years ago and worked for area non-profits. I now work for Educational Access Television, where I operate 2 channels and produce content for television, film, radio and the web.

As a longtime Haight Ashbury resident, I have watched with fascination as the character of the neighborhood has changed. 14 years ago most of the people you would see around the neighborhood were hippies, gutter punks, tourists and low-key residents. Gradually that mix has changed and now you most often see families and tech industry people who work from home or ride the large commuter buses to destinations south. I myself have changed with the neighborhood, my partner of 17 years and I now have a 4 year old son. He has his own radio show with over 50 thousand listeners and he is

probably the most well-known kid around the neighborhood. You can listen to A Cup of Coffee with Thomson anytime at <http://whaddyagonnadoaboutit.podbean.com/>. On many episodes Thomson talks about our favorite place in the neighborhood- Free Gold Watch.

Free Gold Watch started as a print shop, making very creative shirts and hoodies for businesses and for sale to the public. Eventually they began to put a few classic pinball and video games in their location on Waller St, and that's how my son and I discovered them. Over the last year or so, they have added more pinball machines and pinball lovers like me have joined a league that plays there approximately every 2 weeks. This has been a great opportunity for an overworked Mom like me to get out of the house and have some good clean fun.

On many Saturday or Sunday afternoons my son and I go into Free Gold Watch and for a few dollars we can have an afternoon of fun. There is rarely a large crowd there except on league nights, so it's easy for my 4 year old to be a 4 year old without upsetting anyone. We see other families there, too; along with adults, anyone who just enjoys playing games in a fun, relaxed atmosphere. Free Gold Watch is a credit to the neighborhood, a great place to have some fun that does not involve spending a lot of money on food or drink. In all my times being there, I've only once seen a problem- it was an obviously drunk homeless person that came in and tried to play someone else's game. I and another woman asked him to leave repeatedly until he did. We handled it well, the man didn't even get upset and there was no need to call the police.

The owners and people who work there are friendly and helpful. They know my son, husband and I and treat us with respect, the same way I've seen them treat everyone who comes through their doors. I feel certain that if any of their neighbors had concerns about noise or anything else, the neighbors could speak to the owners and they would listen and do their best to make this neighborhood spot a joy for everyone.

Unfortunately, I understand that one of Free Gold Watch's neighbors filed a complaint against them. I have no idea what the particulars of the complaint are, but I wish I did. I feel certain that whatever their concerns are, they can be addressed to everyone's satisfaction. However, I have seen over the years many great places in San Francisco closed because of 1 neighbor that complained incessantly. In San Francisco, the squeaky wheel definitely gets the grease.

So... I plan on being a squeaky wheel, too. I am a longtime resident of the neighborhood, and Free Gold Watch is a reputable neighbor. They have done nothing but add to the attractiveness of the Haight Ashbury by providing inexpensive entertainment. I have already spoken to many people about this awesome place and I can easily use all of my media resources to fight to keep this place running. If it's a good place for a 4 year old to discover the joys of playing pinball (and Mrs. Pacman and other video games), then it's good for the neighborhood. I hope that as the District 5 Supervisor that you will take a special interest in this situation. Please know that there are MANY people that support Free Gold Watch. Perhaps you can act as a mediator

between this neighbor and this business, surely a meeting could smooth things over and find a common ground that everyone can live with.

I would be happy to speak with you about this at your convenience. Perhaps you would like to be a call-in guest on A Cup of Coffee with Thomson!! Have you ever been interviewed by a 4 year old?! He doesn't know much about politics yet, so I don't think he would have any hard questions. I would also be happy to take you over to Free Gold Watch and treat you to a game of pinball! You can reach me during business hours at Educational Access Television- 415/239-3887.

Thanks for reading, and thank you in advance for keeping the pinballs rolling!
Jody Yvette Wirt

Its easy to see what is wrong with the world, but
whaddy gonna do about it?

<http://www.whaddyagonnadoaboutit.com/>

Hello,

I am writing in hopes to petition for Free Gold Watch. This is a wonderful family owned business that really has something for everyone. Whether you are shopping in the Haight, or on your way to the food trucks, Free Gold Watch is a great spot to stop and flip through the clothes racks, admire some local art, or play a quick game of pinball. A cool arcade like this is quintessentially San Francisco, and is a great spot for a first date or entertaining your kids.

But this place is not just a store to stop at while one is in the neighborhood. It draws people into the neighborhood from all around. The popularity of pinball was waning since the mid 1990s, but has been in a major upswing in the last 5 years and is quickly regaining a following. FGW has become a central player in this community, and brings players from around the state. I live in San Francisco, but rarely went to the Haight until the shop gave me a reason to visit regularly. This is where I learned how to play pinball! I have friends from around the bay area who often drive into town to spend an afternoon playing here. Recently, I met a man who comes all the way down from Reno once a month to play pinball in the bay area, and always makes FGW his first stop. And when I was playing in southern California last month, several people had already heard of the shop and were asking about it.

The San Francisco pinball league just finished its first year. We gather twice a month on Wednesday evenings. This league is a great place to meet new people and make friends. There is a real sense of community in the league, and I have spent time outside of league with dozens of people I have met there.

With all that Free Gold Watch has to offer to San Francisco, the Haight neighborhood, and to pinball lovers everywhere, it deserves backing from the city. The owners are very considerate

people who would gladly do what they could to make everyone happy. I plea that you allow this business to continue to thrive.

Best Regards,

James Squires

318 3rd ave

SF, CA 94118

(510)299-8598

Like the Musee Mechanique, Playland-Not-at-the-Beach and the Pacific Pinball Museum, Free Gold Watch is dedicated to preserving the gameplay of the past. And there is no more important place than the Bay Area, and San Francisco in particular, to preserve classic games, because this is where the American video game industry took root and began to thrive.

San Francisco is the Hollywood of video games, with companies like Atari and SEGA paving the way for modern game companies like Electronic Arts, Zynga and Square-Enix that all operate in the Bay. Video games have a recent history, with a golden age that began not 40 years ago, but it began in arcades like Free Gold Watch, which preserves the experience of classic games, before there were home consoles and smart phones. Not all arcades are museums, but Free Gold Watch is -- it's a museum of play, and San Francisco should be proud to host it, and work to preserve it.

Samuel Claiborn
Executive Editor, IGN.com
625 2nd St. 4th Floor
San Francisco, CA 94107
AIM: sjclaiborn



About IGN:

IGN, based out of San Francisco, is ranked as the world's #1 gaming site by independent tracking service comScore, with a reach of 20.7 million users. IGN.com reaches more than 45 million users across our desktop and mobile web sites and applications, providing reviews of video games and coverage of the video game industry and gaming culture.

Free Gold Watch provides an invaluable resource for the San Francisco community. It has become a safe place on one of the worst blocks of the Upper Haight for families and friends to gather to enjoy wholesome video games and pinball. We have held fund raising tournaments for local charities, and hope to continue to be a positive influence in the neighborhood. Free Gold Watch is one of only two remaining arcades in San Francisco, the only other alternative are games located in bars. It would be a terrible shame to lose such a wonderful fixture of our great city.

MATT WILLMARTH

Lemme know what I can do to help! Not trying to lose what is undoubtedly the coolest place in town.

Here is my letter for SF in support of FGW:

Free Gold Watch is an important pinball location for San Francisco. The bi-weekly league there draws upwards of 60 to 70 players on a regular basis to San Francisco. These players travel from all over the Bay Area and also from within the city. Many players buy food, drink and other items in nearby grocery stores. They also purchase meals in local San Francisco restaurants. This results in extra business and tax dollars being spent within the city. As we all know, the local economy and employment can always benefit from extra local business transactions and taxes.

The other benefit is as a social meeting place for pinball players. The typical social activity would be going to a bar or nightclub. Free Gold Watch offers an alternative to the standard activity. Bars and nightclubs can be dangerous, whereas Free Gold Watch offers a safe and fun alternative for adults to socialize. Safe locations for adults to socialize should always be encouraged and allowed to prosper within the city.

John Lautmann

Here are some words for the cause.....

FreeGoldWatch is one of the best things to happen to San Francisco in years. People visit from all over the world, with lives steeped in pinball, and remark how extraordinary it is. Yes, there are pinball machines from every era -- most considered collectors items -- that anyone can play. Yes, they are lovingly maintained beyond typical standards, and the room is artfully decorated. Yes, it's a drug-free and alcohol-free building. But most of all it is the nucleus of a smart, passionate, and friendly community. With zero marketing, each season our league membership

fills to capacity on start day. Every night we play, we are grouped with new people, and new conversations and connections arise. We talk, we play pinball, and then we usually laugh at ourselves. Losing FGW would be tragic for this burgeoning community that feels so true to -- and at home in -- San Francisco. FGW is an absolutely good thing.

Jeremy Williams

To whomever it may concern.

FreeGoldWatch has recently evolved into the premier spot for both casual, and competitive pinball in San Francisco. Young and old, good and bad, everybody who sets foot at this wonderland does so with good reason. The owner, Matt Henri, has worked to create a safe, fun environment not only for the hardcore pinball player, but for families and casual players alike. To close down such a positive spot would leave a permanent scar on the San Francisco city scape.

Personally, I organize a bi weekly pinball league, with over 80 members who use the FGW facilities with tremendous success. We would have no alternative to FGW than to go to the Pinball Museum in Alameda, were FGW to shut down. We think San Francisco need this pinball haven to stay open as long as possible, because it fills a need in the City.

Sincerely,

Per Schwarzenberger
Commissioner, San Francisco Pinball Department



SAN FRANCISCO CHILD ABUSE
PREVENTION CENTER

February 13, 2014

San Francisco Entertainment Commission
City Hall, Room 453
1 Dr. Carlton B. Goodlett Place
San Francisco, CA 94102

Dear Commissioners:

I write in support of Free Gold Watch's application for Mechanical Amusement Device, specifically, pinball, at the location of 1767 Waller Street. Free Gold Watch (FGW) is an active member of the business community and a responsive neighbor. FGW's pinball operation enhances the vibrancy of the Waller Street corridor. We have not experienced any concerns or problems with the pinball operation since its inception. We agree with FGW's requested hours of operation from Monday, Tuesday, Friday 10:00 a.m. to 7:00 p.m.; Wednesday and Thursday 10:00 a.m. to 8:00 p.m.; Saturday and Sunday 10:00 a.m. to 7:00 p.m.. Should any future concerns arise with the operation of the pinball machines, we would first work with FGW directly on resolution.

Please let me know if I can provide any further information; my contact information is katie.albright@sfcapc.org or 415.213.7401.

Very truly yours,

Katie Albright
Executive Director

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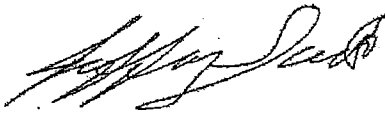
*In Memoriam

To whom it may concern,

As a 61 year old retiree I have enjoyed pinball for decades and was pleasantly surprised by the arrival of pinball machines at 'Free Gold Watch'. As the revival of pinball has grown I have witnessed it's popularity at this location. From fathers with 3 year olds to senior citizens pinball provides a low cost means of entertainment for young people as well as a healthy and friendly social environment.

For these reasons I support and encourage the continuance of pinball at this location.

Yours trully,

A handwritten signature in black ink, appearing to read 'Jeffrey Scott', written in a cursive style.

Jeffrey Scott

3844B fulton St.

S.F., ca. 94118

Rolf Skar
473 Frederick Street
San Francisco, CA 94117

February 13, 2014

A statement about Free Gold Watch:

I have lived at Shrader and Frederick for seven years. I love my neighborhood, and don't want to live anywhere else in San Francisco.

Free Gold Watch is one of the things I treasure most about the few blocks around my home. It's quirky, creative and fun. It's the kind of thing that makes San Francisco different from other cities or suburbia. It's also inclusive. Stop by Free Gold Watch on any given day and you'll see a cross-section of people: from suited businessmen and hoodied hipsters to tourists taking a break from their rental bikes.

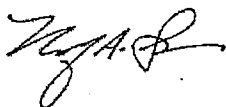
Plenty of kids too. It's great to see girls and boys discover the simple pleasure of pinball alongside parents in a world where fewer and fewer children experience leisure activities without pixels. There is something real about a pinball machine. It actually exists, and you have to leave the house to play it. Many of the older machines offer kids a view into cultural histories they'd otherwise never know. Sometimes they're playing machines their parents (or even grandparents) played years ago. Pretty neat.

Everyone is friendly and well-mannered. Conversations start easily because we're sharing something — a game — and around that, community builds.

I suspect the complaint against Free Gold Watch from someone in my neighborhood is, in part, a result of a break-down of community. It's all too easy to not know your neighbors these days. It's all too easy to replace relationships and trust with suspicion and official complaints. If I could, I'd move Free Gold Watch into the building next to my apartment. They're respectful neighbors. They're not open late (I often don't make it back from work in time to plunk in a quarter and unwind). They're not loud like the bars or popular restaurants in the neighborhood. And, they're adding to, not taking away from, the diverse social fabric of our community.

I hope Free Gold Watch is a part of my neighborhood for a long time, and will do what I can to ensure it is!

Sincerely,



Rolf Skar

Hi Matt,

My name is Elise and I live in the neighborhood. I've lived in the Haight for 5 years now. I love Free Gold Watch so much! For so many reasons. One being, as a nonprofit worker living in a changing (and ever expensive) San Francisco FGW is one of the only pieces of local entertainment I can afford.

Over the years I've watched fancy coffee shop after fancy restaurant pop up on Haight Street (Stanza, Sparrow, Second Act...). With anticipation, I check out each new spot- but then realize "Oh, this must be for tourists or techies-- someone who can pay \$4 for a cup of coffee or \$15 for a cheeseburger."

I've been playing games at FGW for almost 2 years now. It's one of my favorite community spaces in the neighborhood. Something that recruits a diverse group of people that isn't steeped in alcohol. In the changing culture of this city, FGW is a beacon of authenticity, community and group games. Plus, lets be honest-- you have the best maintained machines in the city of San Francisco.

It would be such a shame to lose this precious spot. Please let me know if there's anything I can do to help keep it open.

Here's hoping for a replay,

Elise Nabors
1650 Haight Street
828.216.0000

To Whom it May Concern:

Hello and Good Day. My name is Challisa Parisi and I am a member of the San Francisco Pinball Department. I have been a member of this wonderful pinball league since Season 1 and Day 1. Here follows a short story about my wonderful pinball family at Free (the) Gold Watch.

I moved to Northern Cali. to go to College at the Culinary Institute of America in St. Helena. After graduation I decided to move to San Francisco. I obtained a great job working for Chef Michael Mina and Chef Berthold at RN74, located in your financial district. I spent about 6 months in the city before I started to feel lonely. Moved there alone and I had no friends or family to relate to. Found a few favorite bars with pinball in them to visit after work and on weekends. I found myself drinking way too much and making a lot of bad choices. I needed friends.. I needed people to talk to and rely on and have intelligent conversations with. One

night I looked up my old Meetup Group profile and searched pinball. What do you know.. a pinball meetup group next week. Hooray!! I exclaimed, mostly because I actually had the day off since it was mid-week. I took the bus down to upper haight and found this tiny hole in the wall spot with about 30 men and a few pinball machines in it. I walked in not knowing anyone and being very nervous. I walked up to what appeared to be where you would check in. The boys all seem to know each other and I felt like the odd one out, especially since I was the only girl present at the moment. I stood by the counter for a brief moment. A wonderful man, named Per S., said hi there and are you here for the pinball league. I said Well yes, I guess I am. He explained how it worked and was very nice and welcoming. I started to feel less nervous and more comfortable. At the start of the league we always go through rules or let others speak to advertise any other pinball related information happening in the bay area and this night I got to introduce myself to everyone. With a meek hi and a waive of my hand, I said hello.. to hear a wonderful hello back. I hadn't felt so welcomed by a group in a very long time. We played the night through and then went and hung out for a bit afterwards at a local tavern. I made some great friends that night, but little did I know it was just the beginning of friendships with people who today are my mentors and best friends. As the season progressed I, being a chef by trade, started to cook for league nights. Spinach artichoke dip, cookies, 7 layer bean dip and such. Every league night we had something different to eat and everyone chipped in. Some people brought drinks, others, plates, others chips and such. We were making a family out of our league, conviviality! As the season progressed I got to know some of the best people I had ever met in my life. As most of them back then were men, you would think they would look at a lone lady as meat. Oh contraire my dears! They were honest and helping and supportive and FRIENDS! At the end of the season my job had changed, new management. I hadn't been home to Las Vegas in a few years. I decided to leave San Francisco and return home. I was heart broken to leave everyone and thought I would never see them again. Which I dreaded because they were the best friends I had ever made my entire life. I have lived in 5 states, been to 4 or 5 countries and been bounced around my whole life. So when I say the best friends I have made my whole life I mean this out of experience! On the last league night I made a beautiful 3 layer multi-flavor pinball machine cake. I created a backglass image from 5 of the machines we had on site using a common theme. For the playfield I used Space shuttle, which by coincidence was the last game played by the final two in the Match to decided Season 1 league Winner. I put the finalists names on the playfield and credited a special thanks to those who had made it possible for me to have such a wonderful pinball family. At the awards ceremony, Per called me up.. for what I wasn't sure. He presented me with a very special S.F. Pinball Dept. Silver Fork award. It is a wooden plaque with engraving, a silver fork with bow and my league Chip glued onto it. He also wrote a lovely poem to read to me to say thank you for always cooking and such. It hangs on my wall right now and is in view as I type this. That night, Shon(local operator and mentor) also gave me my very first pinball, which was much heavier then I thought it would be and has been in my purse with me since. Matt (FGW owner), gave me a sweatshirt he had made for league to take with me back to Las Vegas so that I would always remember them, like I would ever forget! My best friend, Darren, who I met through this SF pinball family nicknamed me Pinball Dame. I added them all on Facebook and exchanged number with a few of them. I was sad to go.. but glad to be back to Las Vegas. What I was shocked to see, and a first for me. Was that after I moved a

few of my league friends came to visit. We still constantly talk and I still demand, not that I have to, to receive the league update emails. I return to SF quite often to visit all of these people. I returned last season for the last league night and was welcomed with hugs and love and just darn welcomed! The people I met in the Bay area, solely due to being able to have such a wonderful pinball league are to this day my best friends, my mentors and those that keep me on a path of achievement and away from failure and sadness. I learned so much from all of them that when I moved home I started operating on pinball machines myself and learning the trade. I now own 7 machines and have gotten two of them working. I can not do this and could not do this if it wasn't for the help and mentoring of the whole league. You see it is not just one person. We are a family and everyone helps out! Everyone shares advice and everyone shows support to everyone! There was no fighting or arguing or mean players. Just wonderful people willing to share their experiences and knowledge. Now in season 3 the league is up to 70 plus players. Which means we need to have the pinball machines to accommodate this amount. By forcing us to reduce the amount of pinball machines on property you will be forcing us to break up our family. As a league night takes 3 to 4 hours to complete with the machines we have on premise. Many players will quit or go find other leagues. It will separate a good and positive family. We aren't meeting to ponder thoughts of world domination or any other negative means. For the first time, at least in my life, there is a group of people from all walks of life. All ethnic backgrounds, all ages, sizes, male and female and we all get a long and have a similar interest... In the Silver Ball we Trust! To separate us by forcing us to reduce the amount of joy (pinball machines) we have on location will only be tearing down what makes San Francisco, San Francisco... CULTURE! Soon you will be limiting the number of bikes allowed in an area at a time, as it is no different for a bicycle group to gather and ride or pet owners or chess players or a Nightclub! So Free the Gold Watch! Lets come up with a way to work together. To keep our family together. To make San Francisco stand out even more then it does as a place that is welcoming and supportive! To everyone no matter their interest! Pinball is not a crime! It is a gathering of like minded individuals who are literally the most supportive people I have ever met.

Challisa Parisi
Pinball Dame

Please feel free to contact me at any time at 7027389131 or by email at challisap@hotmail.com

Aloha - I saw an article today about Free Gold Watch needing help and I just wanted to let you know my feelings on the matter.

I found out about FGW about 5 months ago & it has provided me and my son(single mom here) a great destination for our Sunday outings.

We are able to walk over from our house, play a few rounds of pinball in a

safe and clean environment (bathroom too - HUGE bonus) or have a few good laughs over Frogger or Willow video games. I am able to share with him games I enjoyed as a child and this brings me joy to no end. He even has a few classmates he sees there with their parents. He just turned 8 on Feb 1st and he asked to bring a handful of friends to play pinball before we walked them over to share his garden plot at the new community gardens right around the corner.

I can't express enough how much I love Free Gold Watch - the staff is incredible, the pinball games are a blast from my past that I can share, it's within walking distance from my home, and I would be so sad if they were not able to provide this to me and my son.

I hope I haven't gushed too much. Please let Free Gold Watch stay as is & let my son enjoy pinball for as long as there is electricity to power those awesome games.

Mahalo,

Rachel & Oscar Cohen

To whom it may concern:

Free gold watch is a gem in the upper haight/cole valley neighborhood. As a three-year resident of the neighborhood, I've been to free gold watch many times and will continue to support this great business. I'm urging you not to shut down or change free gold watch in any way.

- Phillip

To Whom It May Concern,

My name is Lianna Lopez and I am writing on behalf of Free Gold Watch.

I have been a resident of the Bay Area for the last 5 years. I am an Early Childhood Educator at Children's Day School here in San Francisco.

I discovered Free Gold Watch about a year ago, and it has been a safe haven for me during my hectic work week. When I first arrived to one of the SF Pins League Nights I was greeted by 70 other pinball enthusiasts and was in awe of the space and the sense of community. Folks were welcoming and the space was perfect! To have twenty plus pinball machines in pristine working condition at one's fingertips is a DREAM COME TRUE! I am currently part of the SF Pins League, and I have attended several tournaments that Free Gold Watch has hosted for world pinball points, charity events and women only events (which are super rare in this field of competitive play).

I rely on Free Gold Watch once a week to be a space that is welcoming and warm as well as an outlet to relieve my work week's stress. It would be devastating to lose this space as a pinball haven and a venue for community events and gatherings.

I feel that Matt is extremely considerate and responsible individual who is dedicated to creating and maintaining this space for us.

I appreciate your time and consideration.

Lianna M. Lopez
liannalopez@gmail.com

To whom it may concern,

As a San Francisco resident and active pinball player I would like to express my strong support for Free Gold Watch as a place for pinball in the city of San Francisco.

Free Gold Watch is an important place for me personally as well as the local community. Pinball has experienced a large resurgence in recent years as a hobby and competitive sport and it's an important piece of distinctly American history. Free Gold Watch is one the only places in San Francisco where adults and children alike can enjoy a wide range of machines from the 1960s to the present. Most pinball machines in San Francisco are located in bars where Free Gold Watch serves as one of the only family-friendly alternatives.

Additionally, Free Gold Watch serves to strengthen the local community by hosting a bi-weekly pinball league and occasional tournaments that raises money for charities. These events bring people together that would not usually find themselves in the same place. At Free Gold Watch, people as different as corporate vice presidents and school teachers get to connect over their common passion. (That's not an exaggeration; that's an actual example.) It's an open and welcoming space, providing a clear value to an area otherwise defined by smoke shops and bars.

I strongly support Free Gold Watch and hope that the shop owners will continue to be able to provide entertainment and an inviting community space to others in the city and wider Bay Area in the future.

Best Regards,
Andreas Haugstrup Pedersen
San Francisco, CA

This is an open letter about Free Gold Watch Pinball.

To whom this letter may concern. My name is Jeff Ponder. I am a local Haight Ashbury resident and new Pinball player. I stumbled across Free Gold Watch on my way to do my laundry one day and something special caught my attention. It was the voice of Jean Luc Picard of Star Trek the Next Generation. Being a Star trek fan I had to investigate and I found the voice coming out of this wonderfully bright, flashing, beautiful Pinball Machine. Luckily I had a few quarters rattling around in my pockets and I played a game, and I was hooked. I started coming around every now and then and spend a few quarters on my days off when I would have probably just stayed inside my house. I found my self looking up different machines at home

finding out the rules and other tricks on YouTube. Asking frequent questions to other Pinball players and staff fixing the machines. I found out that a few of my co workers were also Pinball players one being in his thirties and the other almost sixty. Even my friends Boss was in the same league I joined shortly after discovering this hidden gem. I became a small scale Pinball advocate telling everyone of my friends and new acquaintances that I was in a competitive Pinball league and how I was progressing as a player. Quarters are no more one fourth of a dollar, they are now a couple of minutes playing as a Knight or a Solider and even a Doctor with my tools a couple of flippers and some silver balls shooting across the play field. Free Gold Watch is a inexpensive escape that especially in San Francisco is a welcome sight. The fact that they have a number of different machines makes all the difference! Usually the only place where you can play a game is at a bar or movie theater that are both expensive and a bar not being kid friendly. Losing this place as a Pinball Haven would be a true tragedy to the Upper Haight and San Francisco in general. There is no place in San Francisco with this many machine to play on and thats Family friendly as Free Gold Watch. Please keep this Pinball Palace in the Neighborhood!

Thank you for your time
Jeff Ponder Pinball player

To Whom It May Concern:

I'm a pinball enthusiast living in the Lower Haight and I have been frequenting the Free Gold Watch (FGW) for approximately a year now. The news that the operation of the FGW is somehow being questioned came a shock and a surprise to me. This is because the FGW has provided me with a community of like-minded people who share a common interest: the game of pinball.

Pinball as a game has been gaining popularity all over the Bay Area. And there are very few places, especially in the city, that cater to people who enjoy playing the game. Mostly, pinball games are found in bars around the city. But because of misuse of the machines, and lack of adequate maintenance, a lot of the those games are not in proper working condition and not much fun to play. And the good games in proper working condition are usually busy and there can be substantial wait times.

FGW has provided people like me a unique and welcoming place to go and indulge my interest of purely playing pinball with my friends without having to deal with the bar atmosphere and crowds. It is the ONLY place in the city that I can think of that provides this opportunity. There are no strings attached and I'm not nudged to buy anything or spend any more money than I want to spend on the games. And that is because the very intent of Matt and Leann is to provide such a haven purely for the enjoyment of the game. They are both avid pinball players and that is a major reason why FGW is such a great place to go to. Towards this end, the machines at the FGW are all kept in excellent working condition and are always a pleasure to play. I cannot remember a single time when I did not have fun playing pinball with my friends at the FGW.

Whenever I've been at FGW, I have not seen anyone misbehave or be loud in any way. Even when there is a large group of us playing, there are no loud discussions or interactions. All the people I have interacted with at FGW been very mellow and not aggressive or loud in any way. There may be the occasional cheering for a high score on a game but its more on a personal level than like a group of people cheering (like at a game on TV at a bar for eg.).

Given the reasons stated above, I must say that the FGW has my full support in continuing to be the unique place that it is. It provides me and all the other avid pinballers in the city a very special place to pursue our shared passion.

Thank you for your time and consideration.

Anish Adalja,
Pinball Enthusiast

Lower Haight, San Francisco.
Feb. 2014

Hi Matt,

I don't think we've met but I've come into your store in the past and wanted to voice my support of Free Gold Watch in the neighborhood. I live only a few blocks away on Rivoli Street and love poking my head in to see what you are up to.

I think it's great to have a shop like yours that not only creates amazing, custom designed t-shirts but also has a fun place to hang around. This is truly the spirit of what makes the Haight area so special. It's not smoke shops, retail chains or McDonald's. It's shops and owners like you that make living in the area so cool. It's one of the reason's I've stayed in this neighborhood ever since I moved to the city 8 years ago.

Hope this letter of support is helpful. I'll make sure to share on Twitter as well. Good luck!

Best,
Shane

.....
Shane Tobin
m: 415-317-1291
e: shane.tobin@gmail.com
www.twitter.com/shanetobin

Hello London,

I'm one your constituents in the Upper Haight and have lived here (upper and lower) for the last 8 years.

I'm writing you in support of a favorite local business, The Free Gold Watch that has received some complaints and is in danger of having to remove what has become much loved (neighborhood pinball) or face legal reprimand. This place is not another head shop, it is a uniquely interesting and fun locally owned business with a positive community influence. In my mind we need to do everything we can to support them.

This situation depressingly reminds me of another neighborhood business (Bacon and Bacon) that faced similar complaints from a faction of neighbors, was shutdown, went through political hell and has yet to reopen in the Haight.

Anything you can do to help resolve this situation without having to cause undue restrictions on this local business would be appreciated.

A small few have managed to take away our bacon bouquets, please don't let them take our pinball machines too.

Thanks for your help and hard work,
Steven Gemmen
29A Downey St
Upper Haight, SF

I'm a 3 year resident of San Francisco, and have lived in the Upper Haight the whole time I've lived here. I'm hard pressed to think of a business in the Upper Haight that offers an experience quite as awesome and unique as Free Gold Watch. I love pinball, consider myself a pinball enthusiast, and even met my girlfriend on a pinball date, you could say I found love *in* pinball. So, for me, having a place so close to where I live offer pinball really makes me happy to live there. I'm also a huge fan of the apparel Free Gold Watch offers, and have gifted quite a number of their shirts to friends and family. Many of these people have since visited this beautiful city, and I can't help but think the appeal of Free Gold Watch attributed to them coming to visit. If anything, I implore whoever is reading this to come out to the Upper Haight some Thursday afternoon, get a burrito from the Upper Haight Off The Grid, and go to Free Gold Watch to play some Black Pyramid or Medieval Madness to see for yourself what Free Gold Watch is bringing to our community.

In support of Free Gold Watch,

Brian Butz
404 Cole St.

San Francisco, CA 94117
(708) 606 7927

Free Gold Watch is a great establishment and deserves its place in the neighborhood. Its collection of pinball machines are well maintained and brings back memories of the many years that these machines represent. I have also noticed families coming here to play the games. It brings me back to simpler times when playing games was more interactive than just pressing buttons and staring at a video screen.

-Randy Chung
San Francisco resident

FREEGOLDWATCH 1767 WALLER ST SAN FRANCISCO CA 94117 415 876 4444

I SUPPORT FREE GOLD WATCH AND AM SIGNING THIS PETITION TO ALLOW THEM TO OPERATE PINBALL ARCADE MACHINES IN THEIR PLACE OF BUSINESS. I SUPPORT THIS FAMILY BUSINESS AND THE WHOLESOME FUN ENVIRONMENT THEY BRING TO THIS COMMUNITY OF THE UPPER HAIGHT DISTRICT OF SAN FRANCISCO.

NAME	ADDRESS	PHONE	SIGNATURE
KINDLE	1855 HAIGHT ST	510 282-7666	[Signature]
MARK BITTMAN	1101 OAK ST #3	415 292-6341	[Signature]
Mark Utter	140 Berkeley St	415 285-5216	[Signature]
Ray Munn	1827 Haight St		[Signature]
Garvin MacLure	1427 Haight St	800 456-4561	[Signature]
Christine Meek	1510 Haight St	415 863 0494	[Signature]
Don Blumfeld-Jr	5782 [unclear] St	415 316-7501	[Signature]
Madoc Zidon	37th Ave & [unclear]	415 550 9015	[Signature]
Ross McKenney	540 Oak St #3	415 706-4363	[Signature]
Greg [unclear]	1780 Haight St	510 412-4423	[Signature]
LAURA KONNER	63 VALLEY ST SF, CA	530-913-5244	[Signature]
Lauren Graham	1060 4th Ave SF, CA 94122	415 378-8004	[Signature]
Kamaria Harden	815 MONTELE ST	831 531 0376	[Signature]
Devin Walker	1847 Hayes St	760 793 1245	[Signature]
Nick Whiteman	2159 21st Ave	207 587 6261	[Signature]
Jessica Deegan	1682 Haight St	415 370 0811	[Signature]
Josh Hayes	1672 Haight St	805-302-6662	[Signature]
Dylan Joyner Jones	1672 Haight St	559-227-7337	[Signature]
Alicia Chun	548 Ashbury St		[Signature]
Erika Moss-Martin	270 Haight St	310 804 7189	[Signature]
Nicole Shafer	1508 Taylor St #3 SF, CA 94115	123154-4754	[Signature]
Ahita Dwyer	1216 Sacent St SF, CA 94112	(409) 263-7420	[Signature]
Melissa [unclear]	282 Montgomery Blvd	(415) 241-7412	[Signature]

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NAME	ADDRESS	PHONE	SIGNATURE
Rhian Wooley	5 B Union St #2	415 770-4876	
SONATHAN MICHAEL KATZ	112 PARKWAY #6	415 346 8904	
TOMAS CONTRERAS	12 PARKWAY #5	415 708-0019	
CYRIL HACKETT	170 STANFORD ST	415 595-1418	
CAROLYN FLYNN	538 HAIGHT ST #2	415 237-8683	
SARAH POWELL	1207 STANFORD ST	526-370-0541	
SHANE NUGENT	712 MONTECITO DR	415-335-3593	
COLIN BOULTON	323 24th AVE APT 2	415 3869292	
PARIS LYNA	10610 16th St #103	808-212-2200	
JULIA ROYAL	176 PINE ST	408 674 4680	
JAMES ROYAL	625 ANTHONY ST	415 921348	
IRENE DILLER	607 BLYTH ST #12	415 200 7041	
JOSE GARCIA	605 ALVARADO ST	415 725-9709	
MARK JAMES	615 UNION ST #10	415 577 6222	
MARCOS ESTRADA	1201 24th St #10	415 702 0412	
ANTHONY HUNT	185 PARKWAY	415 735 3204	
RANDY BORG	1167 WALLER	415-312 5052	
WILL NIXON	1201 14th Ave #501	513-530-7008	
MATT WALKER	1375 Union St	571 39 5290	
BECKY JOHNSON	103 Union St SE 97122	317 481-7949	
ESTELA REYES	571 Union St #1A	415 308 3655	
SANTOS CHU	60 Leavenworth	415 571-7021	
JUSTIN DAVIDSON	2477 Union Ave apt 1A	526 270 0561	

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NAME	ADDRESS	PHONE	SIGNATURE
Sonny James Walker	351 Gold St	(949) 515-1566	
Nicholas Carter	1271 19th Ave	(415) 581-5774	
Yvonne Sun	1504 24th Ave	(520) 400-0771	
CHRISTINE TRIAL	1498 24th Ave	(888) 658-6582	
MARI GREGG	770 Stanton	248 841-3375	
IRINA HEUZE	858 EL CAMINO BL	(415) 999-8615	
Miguel T. T.	970 Stanton	(415) 724-5108	
Bruce Derris	1705 Waller	415 696 9407	
Marian Kennedy	1725 Waller	415 540 9884	
Andrew Meyer	1724 Waller	415 277-8991	
Mick McLaughlin	1145 Beach #1	415 596 6415	
Karen Hammer	114 Baker St	415 478 8674	
Maria Joyce	792 17th Ave	415 666 0773	
Phyllis Green	770 Stanton	415 571 6951	
Sined Dehart	222 24th Ave	415 242 4680	
Wendy Wedderburn	772 Stanton	(530) 659 1460	
Maryanne Diaz	346 HILLS # 307	415 577 4873	
Kendra Hill	110 KARNISONS # 101	415 487 4500	
Sally Thompson	123 CARL # 5	415 321 7053	
Joan Jackson	2915 Franklin	415 256 7225	
John Liu	2101 Beach # 102	415 292 6965	
CHRIS MORIN	734 Cole St # 417 ^{SP}	415 652-6645	
STACEY DENNIS	5100 DIAMOND HILLS	415 308 3230	

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MARK BROWN	1101 OAK ST #3	(415) 392-6341	<i>[Signature]</i>
Mark Utter	1408 Berkeley St.	415 285-5216	<i>[Signature]</i>
Way Martin	1827 Haight St.		<i>[Signature]</i>
Erwin MacLure	1427 Haight St.	415 484-4544	<i>[Signature]</i>
Christine Meek	430 Haight St.	415 863 0999	<i>[Signature]</i>
Dr. BLUMFELD-John	5732 18th Ave	415 316-4501	<i>[Signature]</i>
Robert Zidon	27th Avenue & Barbours	415 6303015	<i>[Signature]</i>
Ross McKenire	540 Cole St #3	415 706-4363	<i>[Signature]</i>
Long e. Carmon	1780 Haight St	510 912-4923	<i>[Signature]</i>
LAURA KONNER	63 VALLEY ST SF, CA	530 913 5294	<i>[Signature]</i>
Laurin Graham	1100 48th Ave. SF, CA 94122	415 378-8007	<i>[Signature]</i>
Kamaria Harden	815 MONTELEONE ST.	831 531 0386	<i>[Signature]</i>
Devin Walker	1847 Haight St.	760 703 1245	<i>[Signature]</i>
Nick Whitehead	2159 21st Ave	207 807 6264	<i>[Signature]</i>
Jessica Deegan	1602 Haight St.	415 370 0811	<i>[Signature]</i>
Josh Hanes	1672 Haight St.	805-302-6662	<i>[Signature]</i>
Dylan Thompson	1672 Haight St.	559-222-7737	<i>[Signature]</i>
Alice Chun	548 Ashbury St		<i>[Signature]</i>
Erin Mac-Martin	279 Haight St	310 804 7189	<i>[Signature]</i>
Nicole Shafer	1508 Taylor St #3 SF CA 94133	(231) 914-4756	<i>[Signature]</i>
Ahita Dwyer	1216 Sargent St SF CA 94122	(409) 263-7420	<i>[Signature]</i>
Wilsea Finley	282 Monterey Blvd	(415) 241-7402	<i>[Signature]</i>

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NAME	ADDRESS	PHONE	SIGNATURE
Alessandra Bolger	510 Clayton St SF 94117	415 404 8203	
Felicia Fugate		415 571 6100	
Melissa Harding	3024 ^{Presidio CA 94103} College Ave. Apt. C	415 732-3497	Melissa Harding
WALTER McFARLANE	"	510 525-0744	
Russell Stelmars	1410 48th Ave SF 94112	415-225-2484	
Andrew Tan	1185 S Van Ness	415 712 1477	
Chelsea Boyle	10 ^{SF CA} Hillway Ave 94117	(303) 669-8732	
(CLIFFORD) BRADY	176 ^{PRENTISS ST SF CA 94110}	415 636 1815	
Tony Urso	1168 Stanyan St SF CA 94117	415-595-6890	
John Gudhorne	1437 Shrader St 94117	415-571-8725	
Wesley Malt	2252 17th Ave	415 531-7016	
Patrick Lamb	1170 ^{SF CA} 17th Ave	415 221-9768	
Jeff Ponder	515 Shrader st SF CA	760 840-1878	Jeff Ponder
Ryan Nemec	821 Grafton Ave SF CA	(408) 605-6874	
NEWMAN VAN STAAD	140 RICHARD ^{MORENO ST, CA}	415-756-2292	Newman
Camden Avery	1644 Haight	860 412 4826	Camden
Taylor Fuller	1855 Haight	(415) 290-4509	
Mindy Curtian	1855 Haight St.	415-530-8065	
Sean Murphy	1855 Haight st.	415 367 4480	
Kieran Graham	1855 Haight	415 246 0597	
Rory Smith	1855 Haight St	510 371-3549	
Allen Limite	1855 Haight St	510-373-9711	
Ian Buccis	1722 39th Ave	415-559-7210	

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NAME	ADDRESS	PHONE	SIGNATURE
Kashiton	637 17th St	415-504-3944	
Edu Madero	1610 Mission St SF CA 94121	415-972-9874	
TARA	120 4th Ave SF CA 94102	(415) 390-7128	
Dante Cano	3000 Divisadero	415-261-0257	
Eric Madero	607 17th St	415-774-8746	
Maad Okech	710 Mission	501-278-1183	
HECTOR Lefebvre	HAIGHT/ASHBURY	—	
Roberto Madero	3021 22nd St	415-571-0006	
Paul Dobie	3437 45th Ave	415-340-3261	
Rene Fernandez	57 Knowles Ave	415-766-0750	
Guillermo (Guillermo)	1783 Haight St	415-933-7233	
Jeff Scott	3844B Fulton St	415 397-4103	
JILLIAN GARCIA	587 Legett Ave	707-200-9493	
Kenny Kanner	587 Legett Ave	415-254-1417	
Andrei Masenko	FF 505 Kinnisk	415-353-1310	
Seanman	2271 9th Ave	415-420-3108	
Anthony Grassie	443 Roosevelt Way	726 233 3151	
LUIZE MARTINEZ	31 Canyon Dr	415-602-7558	
Chris Sullivan	324 Kiestling	650-954-5043	
Steve Wong	283 4th Ave #2	415 519 7571	
Jake Robinson	438 10th Ave	(408) 462-6092	
Jake Yue	2128 Judah St	(650) 303-3371	
NICOLE ELWICK	1405 20th AVE	(650) 483-4737	

FREEGOLDWATCH 1767 WALLER ST SAN FRANCISCO CA 94117 415 876 4444

I SUPPORT FREE GOLD WATCH AND AM SIGNING THIS PETITION TO ALLOW THEM TO OPERATE PINBALL ARCADE MACHINES IN THEIR PLACE OF BUSINESS. I SUPPORT THIS FAMILY BUSINESS AND THE WHOLESOME FUN ENVIRONMENT THEY BRING TO THIS COMMUNITY OF THE UPPER HAIGHT DISTRICT OF SAN FRANCISCO.

NAME	ADDRESS	PHONE	SIGNATURE
Ava Acosta	1451 20th Ave		
PAUL TAVIAN	1563 Fulton St	415-351-8229	
Carl Feranda	239 Fairway Way	(707) 552-6617	
JR Alvarez	919 Hayes	415) 685-5694	
Kiana Dainoff	5045 Mission		
Robert Wong	1786 Waller St	617-759-0736	
Charlie Russ	1208 Funston Ave SF	415-652-8047	
Alan Kinsler	7060 Grady	707 650-6800	
Hela Kesse	1205 Funston Ave	415-652-9107	
Anna Chapman	436 Santa Clara Ave		
David Collins	1635 Florida St	415-277-2789	
Kirsten Sanford	204 Anderson St	415 948-3589	
Joe Fadden	476 26th Ave	262-844-0912	
Joe Anderson	476 26th Ave	415-802-1043	
Ava Henderson	85 Cambridge St SF	415-609-8731	
James Coltrane	2912 E 17th St. Oakland	803 819 1454	
Carlyn Pitterle	476 26th Ave	702-814-0988	
Sgt Paul	474 Frederick	681-8291	
Clancy Fearr	36 Richmond Ave	415 574 8822	
Winter Hill	3100 Stonehenge Rd	415 716-9557	
Winter Hill	3100 Stonehenge Rd	510-870-0555	
MATT WILLMARTH	322 BAKER ST	805-570-4876	
Winter Hill	3100 Stonehenge Rd	510-459-3058	

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NAME	ADDRESS	PHONE	SIGNATURE
Stuart Bines	111 Union St	415-670-8374	[Signature]
Julia Daddridge Board	1638 Haight St, SF, CA	415-640-1495	[Signature]
Aimee Daddridge Board	/	415 410 7412	[Signature]
Spencer Thompson	455 Waller, Dr Apt 4		[Signature]
John Fricke	715 Cole St	415-298-6245	[Signature]
Lynette Blavin	1330 8th St	415-258-1447	[Signature]
JEAN LEONARD	520 FREDERICK ST #11	415-377-8345	[Signature]
Rachel Levine	618 Cole St. SF CA 94117	(415) 571-1155	[Signature]
MICHAEL AITMAN	378 COLE ST, SF 94114	(415) 400-4373	[Signature]
Alfredo Delabra	618 COLE ST SF CA 94117	(408) 701-8275	[Signature]
Andrew Speinhauer	1639 Haight St	314-710-3748	[Signature]
Peter March	1650 O'Farrell St	415 735-4240	[Signature]
Grace Lan	2101 Sacramento St	510 769 8820	[Signature]
Steven Bealey	1135 Market # 2	831 566 0561	[Signature]
Chandra Bannerman	1135 Market # 2	415 558 9311	[Signature]
Debra Juch	estlet home	2843 562 981	[Signature]
Tyson Hennings	269 Hickory	510-843-9535	[Signature]
Zach Cecil	1800 Page St.	925-858-6913	[Signature]
Brian VanHorn	1300 California St	415 665 1346	[Signature]
Harold VanHorn	1300 California St	415 665 1340	[Signature]
Steve Chapman	1 Hawthorn St 23F	150 743 7092	[Signature]
James Spores	318 3rd Ave	510-294-8599	[Signature]
[Signature]			

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NAME	ADDRESS	PHONE	SIGNATURE
Jessica Rodgers	318 3rd Ave SF 94118	925-348-2810	<i>Jessica Rodgers</i>
MARTIN LEWIS	2740 W. HEDDEN BLVD AND FOREST HILLS, NY 11375	917-747-2670	<i>Martin Lewis</i>
CLARE HEALY	2225 Larkin St SF	310-701-6184	<i>Clare Healy</i>
NICIE STORP	1712 Mission St SF 94133	310-504-3047	<i>Nicie Storp</i>
BEN KOSMAN	2085 Hayes #8	415 939 2424	<i>Ben Kosman</i>
KATIE RICHSTADT	593 Castro, Apt A	415-254-1221	<i>Katie Richstadt</i>
Norah Smith	Raleigh, NC	704 692 6114	<i>Norah Smith</i>
Juley Chase	201 Baker St		<i>Juley Chase</i>
COPY SKLAR	394 Pierce St SF 94117	415 994 4747	<i>Copy Sklar</i>
SEAN SIEGLE	643 Larkin St SF	415-713-5337	<i>Sean Siegle</i>
ROLF SKAR	475 FREDERICK ST SF 94117	415 533 2888	<i>Rolf Skar</i>
Eli Seibers	1050 Hayes St SF CA 94117	828 216-0000	<i>Eli Seibers</i>
MIKE ROSSITER	920 Broadway	818 620 7883	<i>Mike Rossiter</i>
SERENA KESEN	SANTA CRUZ, CA		<i>Serena Kesen</i>
Jon Hellam	937 Brickerick St	925.788.7311	<i>Jon Hellam</i>
Tim Robby	4443 17th St	508 451,7521	<i>Tim Robby</i>
Sky Interi	167 School St	202 892 8128	<i>Sky Interi</i>
Kathy Goodman	23 Clairview, SF 94131	415 310 7324	<i>Kathy Goodman</i>
Don Gordon	"	"	<i>Don Gordon</i>
Antonio Espinoza	804 Larkin St Berkeley CA	415-540-1080	<i>Antonio Espinoza</i>
RAY DIAZ	6519 Grandview Rd WINDYBROOK CA		<i>Ray Diaz</i>
Carolyn Allasio	779 Francisco St SF CA 94118		<i>Carolyn Allasio</i>
Jon Bastian	"	"	<i>Jon Bastian</i>

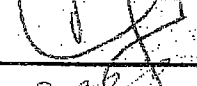
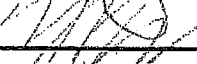
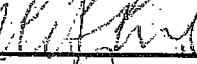

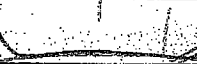


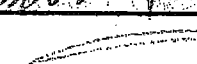

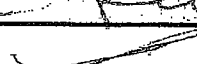

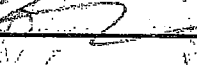

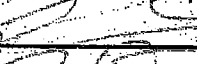

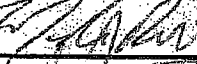
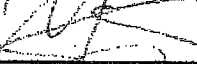

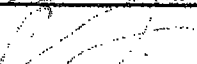
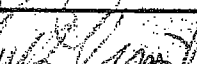
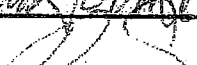

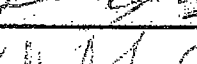
FREEGOLDWATCH 1767 WALLER ST SAN FRANCISCO CA 94117 415 876 4444

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NAME	ADDRESS	PHONE	SIGNATURE
Eric Espinoza	1327 Clark St	510 647-4573	
Melissa Diaz	247 72nd Ave SF 94116	415 710 8946	
Ashley Guill	151 Florentine St SF 94114	415 601-4590	
Sienna Knisew	118 Nimitz St SF 94103	415-350 0133	
THEO WRENING	920 SIAMIAN AVE	415 260 9557	
KORIN MIRANDA	1725 JUDY CT SF 94134	409 566 3801	
Simon Berman	1767 Waller St	510-606-2125	
Tawnya Marsh	702 Forster St	562 382-3147	
Anthony Rolo	676 Long #301	714 553 3564	
John Lutzman	35762 R. To. Fremont SF 94555	650 705 8017	
JOEY MUCHA	1800 BRYANT ST SF 94102	415 308 3711	
Miguel Sanchez	6420 VALENTINE WAY SF 94134	415-168-0354	
KEN REEDERMAN	16 Hill St SF 94102	415 576 9220	
Steven Spicarpini	244 Divisadero	773-415-6219	
John Kimmetter	100 Ave		
Jason Patten	1316 Hayes St	415 484 4373	
John Kimmetter	1011 16th St SF 94103	415 824 5621	
Gabriel Pataceli	1524 Waller St SF 94116	415 606 6452	
BRENDA PATACELI	1524 -A WALLER ST SF 94116	415 606 6452	
Emily Franco-Avila	3000 Serrano	209 373 3516	
Gracia Liss Abito	419 Myrtle St	415 375 1313	
JOEY GOSSE	243 Clark St SF 94102	415 817 6651	

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NAME	ADDRESS	PHONE	SIGNATURE
ANDREA ^{DR} FRANCISCO	3438 MISSION ST.	415 699 4203	
Tyla Jones	1056 Clapp St	707 623 7547	
Nathan Toulare	80 Elgin Park #4	(858) 774-6806	
Jack Gozin	3515 NORIEGA	775 434 9375	
DANTE Brawchode	1850 FULTON #7	831 402 6133	
MARK ALBERTSON	3201 Geary St	917 865 2780	
KATHRYN PATMAN	656 Post St #3	415-713-7003	
STEVE MAGRI	1004 CRESTVIEW CT	925-549-5711	
LEO GERHARDT	105 SHOTWELL ST	206-856 7413	
BRIAN INYERBA	409 AGUNA ST 4C	415-533-8300	
Fred Piseni	1609 Folsom St	415 999-3211	
Paul Rich	671 Divisadero Ave	415-621-7223	
Randee Sloan	516 Page St	831-233-2780	
JEREMY GUNTEZ	516 PAGE ST	760-574-0123	
MERE BURT	237 1/2 CAMP	415-235-6945	
Geneva Davis	114 Primm/Haight Rd	415 815-8200	
Sam Whicover	30 CAMP ST.	415 335 1973	
Carly Jones	30 Camp St	415 831-0555	
RICK DEAVILLE	488 12th AVE	415-418-4162	
Robert Slinoo		415-517-5817	
JARVY BRICKER	199 Valencia A #9	415-374-1227	
Keith Fitzgerald	1185 HANSON ST	415-216-8414	
Duncan Davidson	470 10th Ave. A+B	415 994-4162	

Ausberry, Andrea

From: Francesca.Gessner@sfgov.org
Sent: Monday, July 14, 2014 12:16 PM
To: Ausberry, Andrea
Cc: Power, Andres; Johnston, Conor (BOS)
Subject: RE: Arcade leg to LU 7/21

Hi Andrea,

There's no new fees. The reference to Section 2.26 of the Police Code is just making it more clear that this is the filing fee that applies to these permits. The Entertainment Commission already applies the filing fee in Section 2.26 to these permits. And the filing fee amount is not changing. Please let me know if you need anything else. Thanks.

SEC. 2.26 SCHEDULE OF PERMITS AND SERVICES; FILING AND SERVICE FEES.

The following filing fees, payable in advance to the City and County of San Francisco, are required when submitting applications for permits to the Police Department or Entertainment Commission:

TYPE OF PERMIT FILING FEE

Permit Amendment	\$ 261
Permit Renewal (unless otherwise specified)	605
Amusement Park	0
Auto Wrecker	1,085
Ball or Ring Throwing Games	0
Balloon and Kite Advertising	67
Billiard Parlor	456
Bingo Games	261
Charitable Organizations - Certificate of Registration	
Sales Solicitations	132
Non-Sales Solicitations	101
Document Copies	25
ID Card	25
Circus	0
Closing-Out Sale	439
Commercial Parking (garage or lot)	762
Dance Hall Keeper	1,401
Amendment to Permit	660
One Night Dance	40
Dealer in Firearms and/or Ammunition	1,295
Renewal	370
Discharge of Cannon	646
Driverless Auto Rental	1,055
Encounter Studio	
Owner	903
Employee	251

Escort Service	
Owner	991
Employee	379
Extended Hours Permit	1,500
Amendment to Permit	660
Fortuneteller	67
Funeral Procession Escort	379
Insignia and Uniform	0
General Soliciting Agent	252
Itinerant Show	680
Itinerant Show/Nonprofit	100
[Fee set by Police Code Section <u>1017.2</u>]	
Junk Dealer	
Junk Dealer operating within or in conjunction with a junk yard	1,358
Junk Dealer operating without a junk yard	768
Licensed Tour Guide	
Owner - Buses	990
Owner - Other Motorized Vehicles	705
Owner - Bicycle/Segway/Other Mechanism	490
Owner - Walking	395
Employee	116
Limited Live Performance	385
Amendment to Permit	129
Loudspeaker	416
Vehicle	416
Masked Ball	779
Massage Establishment	1,684
Masseur/Masseuse	202
Trainee	202
Mechanical Amusement Devices	568
Mechanical Contrivance	568
Miniature Golf Course	595
Mobile Caterer	1,092
Additional Stop	257
Assistant	320
Transfer of Stop	820
Museum	645
Nude Models in Public Photographic Studio	
Owner	877
Employee	251
Off-Heliport Landing Site	667
One Time Event	255

Outcall Massage	462
Pawnbroker	939
Peddler	
Food for Human Consumption	824
Nonfood	519
Employee	163
Pedicab Driver	168
Pedicab Owner	
First Pedicab	453
Each Additional Pedicab	163
Photographer, Public Place	
Owner	644
Solicitor	421
Photographic Solicitor	
Owner	644
Employee	230
Place of Entertainment	1,500
Amendment to Permit	660
Poker	1,259
Amendment to Permit	257
Public Bathhouse	1,122
Public Outcry Sales	1,151
Recreational Equipment Vendor	408
Rodeo Exhibition/Wild West Show	651
Second Hand Dealer	200
Second Hand Dealer, Auto Accessories	1,091
Shooting Gallery	899
Skating Rink	709
Tow Car Driver	579
Tow Car Firm	1,028
Trade-In Dealer	1,055
Valet Parking	
Fixed Location	899
Annual Special Event	899
Vehicle for Hire, Nonmotorized	981
Advertising and notices	168
Backgrounds	67
Fingerprints	98

(Amended by Ord. 467-86, App. 12/5/86; Ord. 382-91, App. 10/28/91; Ord. 309-93, App. 10/5/93; Ord. 238-96, App. 6/11/96; Ord. 63-97, App. 3/6/97; Ord. 150-02, File No. 021071, App. 7/12/2002; Ord. 164-02, File No. 020783, App. 7/26/2002; Ord. 196-03, File No. 021948, App. 8/1/2003; Ord. 262-04, File No. 041148, App.

11/4/2004; Ord. 193-05, File No. 051027, App. 7/29/2005; Ord. 239-09, File No. 080323, App. 11/20/2009; Ord. 86-10, File No. 100008, App. 4/30/2010; Ord. 171-10, File No. 100709, App. 7/23/2010; Ord. 219-10, File No. 100639, App. 8/12/2010; Ord. 172-11, File No. 110506, App. 9/12/2011, Eff. 10/12/2011; Ord. 166-12, File No. 120597, App. 7/27/2012, Eff. 8/26/2012; Ord. 196-12, File No. 120671, App. 9/24/2012, Eff. 10/24/2012; Ord. 2-13, File No. 120434, App. 1/24/2013, Eff. 2/23/2013)

Francesca Gessner, Deputy City Attorney
Office of the City Attorney, General Government Team
City and County of San Francisco
City Hall, Room 234
1 Dr. Carlton B. Goodlett Place
San Francisco, CA 94102-4682
Telephone 415-554-4762
Facsimile 415-554-4699
Francesca.Gessner@sfgov.org

CONFIDENTIAL COMMUNICATION

This message is subject to an attorney-client privilege and/or attorney work product privilege and must not be disclosed. If you received this e-mail inadvertently, please permanently delete it.

From: "Ausberry, Andrea" <andrea.ausberry@sfgov.org>
To: "Johnston, Conor (BOS)" <conor.johnston@sfgov.org>, "Gessner, Francesca (CAT)" <francesca.gessner@sfgov.org>,
Cc: "Power, Andres" <andres.power@sfgov.org>
Date: 07/14/2014 12:11 PM
Subject: RE: Arcade leg to LU 7/21


Conor/Francesca,

The Planning Commission should respond with its recommendation/resolution before the item is heard in Land Use, but if the Planning Code is to be removed. I need to clarify a fee section in the legislation.

Francesca - I am trying to determine whether the attached legislation requires a fee ad according to Page 6, Line 2. Can you please provide which Code, Section 2.26 is referring?

Thank you

Andrea S. Ausberry
Assistant Clerk
Land Use and Economic Development Committee
San Francisco Board of Supervisors
Office 415.554.4442
Website | <http://www.sfbos.org/>
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The [Legislative Research Center](#) provides 24-hour access to Board of Supervisors legislation, and archived matters since August 1998.

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From: Johnston, Conor (BOS)
Sent: Monday, July 14, 2014 10:54 AM
To: Ausberry, Andrea
Cc: Power, Andres; Gessner, Francesca (CAT)
Subject: Arcade leg to LU 7/21

Hi Andrea,

Are there any special noticing requirements for this legislation, or can it go to LU on 7/21. Pres. Chiu waived the 30 day. And we will be removing the part that deals with the Planning Code.

It does address an existing permit and fee structure, but it does not increase those fees. In fact, it makes the whole process less restrictive and less likely to incur fees.

[Police, Planning Codes - Regulating Mechanical Amusement Devices and Arcades]
140776

Sponsors: Breed; Wiener

Ordinance amending the Police Code to reduce restrictions on the location of, and lessen permitting requirements for, mechanical amusement devices and arcades and remove obsolete Code provisions; amending the Planning Code to permit arcades in the Haight Neighborhood Commercial District; and making environmental findings, and findings of consistency with the General Plan, and the eight priority policies of Planning Code, Section 101.1. ASSIGNED to Land Use and Economic Development Committee.

Conor Johnston
Office of Supervisor London Breed
415-554-6783

Sign up for Supervisor Breed's Newsletter [here](#)
or visit www.londonbreed.org
[attachment "140776.pdf" deleted by Francesca Gessner/CTYATT]

Member, Board of Supervisors
District 8



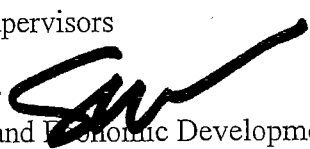
Orig: COB
Leg Dep. LU Clerk
City and County of San Francisco

SCOTT WIENER

威善高

DATE: July 24th, 2014

TO: Angela Calvillo
Clerk of the Board of Supervisors

FROM: Supervisor Scott Wiener 
Chairperson, Land Use and Economic Development Committee

RE: Land Use and Economic Development Committee
COMMITTEE REPORT

RECEIVED
BOARD OF SUPERVISORS
SAN FRANCISCO
JUL 24 AM 9:56

Pursuant to Board Rule 4.20, as Chair of the Land Use and Economic Development Committee, I have deemed the following matter is of an urgent nature and request it be considered by the full Board on Tuesday, July 29th, 2014, as a Committee Report:

140776 Police Code – Regulating Mechanical Amusement Devices and Arcades

Ordinance amending the Police Code to reduce restrictions on the location of, and lessen permitting requirements for, mechanical amusement devices and arcades, and remove obsolete Code provisions; and making environmental findings.

This matter will be heard in the Land Use and Economic Development Committee on Monday, July 28th, 2014, at 1:30 p.m.

Print Form

Introduction Form

By a Member of the Board of Supervisors or the Mayor

Time stamp
or meeting date

I hereby submit the following item for introduction (select only one):

- 1. For reference to Committee. (An Ordinance, Resolution, Motion, or Charter Amendment)
- 2. Request for next printed agenda Without Reference to Committee.
- 3. Request for hearing on a subject matter at Committee.
- 4. Request for letter beginning "Supervisor [] inquires"
- 5. City Attorney request.
- 6. Call File No. [] from Committee.
- 7. Budget Analyst request (attach written motion).
- 8. Substitute Legislation File No. [140776]
- 9. Reactivate File No. []
- 10. Question(s) submitted for Mayoral Appearance before the BOS on []

Please check the appropriate boxes. The proposed legislation should be forwarded to the following:

- Small Business Commission Youth Commission Ethics Commission
- Planning Commission Building Inspection Commission

Note: For the Imperative Agenda (a resolution not on the printed agenda), use a Imperative Form.

Sponsor(s):

Breed; Wiener

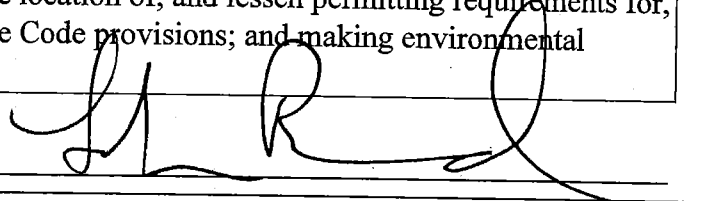
Subject:

Police Code - Regulating Mechanical Amusement Devices and Arcades

The text is listed below or attached:

Ordinance amending the Police Code to reduce restrictions on the location of, and lessen permitting requirements for, mechanical amusement devices and arcades, and remove obsolete Code provisions; and making environmental findings.

Signature of Sponsoring Supervisor:



For Clerk's Use Only: