

BUILDING INSPECTION COMMISSION (BIC)

Department of Building Inspection Voice (415) 558-6164 - Fax (415) 558-6509 1660 Mission Street, San Francisco, California 94103-2414

March 22, 2016

Edwin M. Lee Mayor (REVISED LETTER - 03/22/16)

COMMISSION

Ms. Angela Calvillo Clerk of the Board

Angus McCarthy President Board of Supervisors, City Hall

1 Dr. Carlton B. Goodlett Place, Room 244

Myrna Melgar Vice-President San Francisco, CA 94102-4694

Kevin Clinch Gail Gilman John Konstin Frank Lee

Debra Walker

RE: File No. 160154

Dear Ms. Calvillo:

Sonya Harris Secretary

Tom C. Hui Director RE: Ordinance (File No. 160154) amending the Green Building Code and the Environment Code to establish requirements for certain new building construction facilitating development of renewable energy facilities; updating provisions of the Green Building requirements for City buildings; setting an operative date of January 1, 2017; providing findings as to local conditions pursuant to the California Health and Safety Code; directing the Clerk of the Board of Supervisors to transmit the ordinance to appropriate State officials; affirming the Planning Department's determination under the California Environmental Quality Act; and making findings of consistency with the General Plan and the eight priority policies of Planning Code Section 101.1.

The Building Inspection Commission met and held a public hearing on March 16, 2016 regarding File No. 160154 on the proposed amendment to the San Francisco Green Building and Environment Codes referenced above. The Commissioners voted unanimously to support this proposed amendment.

The Commissioners voted as follows:

President McCarthy Yes Vice-President Melgar Yes
Commissioner Clinch Yes Commissioner Gilman Yes
Commissioner Konstin Yes Commissioner Lee Yes
Commissioner Walker Yes

Should you have any questions, please do not hesitate to call me at 558-6164.

Sincerely,

Sonya Harris Commission Secretary

CC:

Tom C. Hui, S.E., Director Supervisor Scott Wiener Board of Supervisors